



3030 Andrita Street
Los Angeles, CA 90065
323.344.4516

July 2, 2009

This letter is to certify our compliance with the Children's Television Act of 1990 and the *1996 Children's Television Report and Order* during the second quarter of the year 2009. From March 30 through June 24, 2009, Universal Sports (formerly WCSN) aired 39 hours of E/I Programming, which meets or exceeds FCC requirements.

From March 30 to June 24, Universal Sports fulfilled its core programming requirements with E/I programming of *Safari Tracks*. Each episode of these series is thirty minutes in length and is aimed at junior high school students, 13 – 16 years of age.

The regularly scheduled time period in second quarter 2009 for our E/I programming was Monday, Tuesday and Wednesday 10:00 am – 11:00 am eastern time. There was one exception on the week of April 20th where E/I Programming aired on Tuesday, Wednesday and Thursday (April 21st – 23rd) due to our LIVE coverage of the Boston Marathon on Monday April 20th. This information is reflected below in the air dates and times.

Attached to this letter is a complete list of all E/I programming aired on Universal Sports in the second quarter of 2009, as well as a detailed report of air dates and times.

Please let me know if you have any questions.

Thanks,

Brian Smejkal
Children's Programming Liaison
Universal Sports

Universal Sports TV E/I PROGRAMING AIR DATES AND TIMES
Second QUARTER 2009 (March 30, 2009 – June 24, 2009)

<u>Week #1</u>				<u>Week #2</u>			
<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>	<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>
Monday	3/30/09	10:00 AM	4SH00401	Monday	4/6/09	10:00 AM	4SH00407
Monday	3/30/09	10:30 AM	4SH00402	Monday	4/6/09	10:30 AM	4SH00408
Tuesday	3/31/09	10:00 AM	4SH00403	Tuesday	4/7/09	10:00 AM	4SH00409
Tuesday	3/31/09	10:30 AM	4SH00404	Tuesday	4/7/09	10:30 AM	4SH00410
Wednesday	4/1/09	10:00 AM	4SH00405	Wednesday	4/8/09	10:00 AM	4SH00411
Wednesday	4/1/09	10:30 AM	4SH00406	Wednesday	4/8/09	10:30 AM	4SH00412
3 hours total E/I programming				3 hours total E/I programming			
<u>Week #3</u>				<u>Week #4</u>			
<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>	<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>
Monday	4/13/09	10:00 AM	4SH00413	Tuesday	4/21/09	10:00 AM	4SH00419
Monday	4/13/09	10:30 AM	4SH00414	Tuesday	4/21/09	10:30 AM	4SH00420
Tuesday	4/14/09	10:00 AM	4SH00415	Wednesday	4/22/09	10:00 AM	4SH00421
Tuesday	4/14/09	10:30 AM	4SH00416	Wednesday	4/22/09	10:30 AM	4SH00422
Wednesday	4/15/09	10:00 AM	4SH00417	Thursday	4/23/09	10:00 AM	4SH00423
Wednesday	4/15/09	10:30 AM	4SH00418	Thursday	4/23/09	10:30 AM	4SH00424
3 hours total E/I programming				3 hours total E/I programming			
<u>Week #5</u>				<u>Week #6</u>			
<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>	<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>
Monday	4/27/09	10:00 AM	4SH00425	Monday	5/4/09	10:00 AM	4SH00405
Monday	4/27/09	10:30 AM	4SH00426	Monday	5/4/09	10:30 AM	4SH00406
Tuesday	4/28/09	10:00 AM	4SH00401	Tuesday	5/5/09	10:00 AM	4SH00407
Tuesday	4/28/09	10:30 AM	4SH00402	Tuesday	5/5/09	10:30 AM	4SH00408
Wednesday	4/29/09	10:00 AM	4SH00403	Wednesday	5/6/09	10:00 AM	4SH00409
Wednesday	4/29/09	10:30 AM	4SH00404	Wednesday	5/6/09	10:30 AM	4SH00410
3 hours total E/I programming				3 hours total E/I programming			
<u>Week #7</u>				<u>Week #8</u>			
<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>	<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>
Monday	5/11/09	10:00 AM	4SH00411	Monday	5/18/09	10:00 AM	4SH00417
Monday	5/11/09	10:30 AM	4SH00412	Monday	5/18/09	10:30 AM	4SH00418
Tuesday	5/12/09	10:00 AM	4SH00413	Tuesday	5/19/09	10:00 AM	4SH00419
Tuesday	5/12/09	10:30 AM	4SH00414	Tuesday	5/19/09	10:30 AM	4SH00420
Wednesday	5/13/09	10:00 AM	4SH00415	Wednesday	5/20/09	10:00 AM	4SH00421
Wednesday	5/13/09	10:30 AM	4SH00416	Wednesday	5/20/09	10:30 AM	4SH00422
3 hours total E/I programming				3 hours total E/I programming			

<u>Week #9</u>				<u>Week #10</u>			
<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>	<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>
Monday	5/25/09	10:00 AM	4SH00423	Monday	6/1/09	10:00 AM	4SH00403
Monday	5/25/09	10:30 AM	4SH00424	Monday	6/1/09	10:30 AM	4SH00404
Tuesday	5/26/09	10:00 AM	4SH00425	Tuesday	6/2/09	10:00 AM	4SH00405
Tuesday	5/26/09	10:30 AM	4SH00426	Tuesday	6/2/09	10:30 AM	4SH00406
Wednesday	5/27/09	10:00 AM	4SH00401	Wednesday	6/3/09	10:00 AM	4SH00407
Wednesday	5/27/09	10:30 AM	4SH00402	Wednesday	6/3/09	10:30 AM	4SH00408
3 hours total E/I programming				3 hours total E/I programming			
<u>Week #11</u>				<u>Week #12</u>			
<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>	<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>
Monday	6/8/09	10:00 AM	4SH00409	Monday	6/15/09	10:00 AM	4SH00415
Monday	6/8/09	10:30 AM	4SH00410	Monday	6/15/09	10:30 AM	4SH00416
Tuesday	6/9/09	10:00 AM	4SH00411	Tuesday	6/16/09	10:00 AM	4SH00417
Tuesday	6/9/09	10:30 AM	4SH00412	Tuesday	6/16/09	10:30 AM	4SH00418
Wednesday	6/10/09	10:00 AM	4SH00413	Wednesday	6/17/09	10:00 AM	4SH00419
Wednesday	6/10/09	10:30 AM	4SH00414	Wednesday	6/17/09	10:30 AM	4SH00420
3 hours total E/I programming				3 hours total E/I programming			
<u>Week #13</u>							
<u>DATE</u>		<u>TIME</u>	<u>EPISODE</u>				
Monday	6/22/09	10:00 AM	4SH00421				
Monday	6/22/09	10:30 AM	4SH00422				
Tuesday	6/23/09	10:00 AM	4SH00423				
Tuesday	6/23/09	10:30 AM	4SH00424				
Wednesday	6/24/09	10:00 AM	4SH00425				
Wednesday	6/24/09	10:30 AM	4SH00426				
3 hours total E/I programming							

E/I Programming Descriptions

March 30 – June 24, 2009

Safari Tracks

Ep: 4SH00401	The Need for Speed
Ep: 4SH00402	Crocodile Chronicles
Ep: 4SH00403	Lion Kings
Ep: 4SH00404	Flyin' Hooves
Ep: 4SH00405	Hippos: Swim at Your Own Risk
Ep: 4SH00406	Spooky Africa
Ep: 4SH00407	Africa's Strongest Animals
Ep: 4SH00408	Paradise Found: The Okavango
Ep: 4SH00409	All in the Elephant Family
Ep: 4SH00410	Slimy Slitherers
Ep: 4SH00411	Dogs of Africa
Ep: 4SH00412	The Big Five
Ep: 4SH00413	Leaders of the Pack
Ep: 4SH00414	Giraffes: Africa's Skyscrapers
Ep: 4SH00415	Animal Addresses
Ep: 4SH00416	Buffalo Still Roam
Ep: 4SH00417	Deep Sea Africa
Ep: 4SH00418	Small Survivors
Ep: 4SH00419	Rhinos: Disappearing Giants
Ep: 4SH00420	Thieves of the Savanna
Ep: 4SH00421	Zebra Zone
Ep: 4SH00422	Mud Hole
Ep: 4SH00423	Africa: Cat's Cradle
Ep: 4SH00424	Wild Climbers
Ep: 4SH00425	Surviving the Hunt
Ep: 4SH00426	Wildebeest Watch

SAFARI TRACKS - Episode Synopses

EP. 4SH00401: "THE NEED FOR SPEED"

This episode of "Safari Tracks" gets in the fast lane to track the land speed records of Africa's fastest animals. We'll clock the times of the hippo, crocodile, giraffe, wildebeest, cheetah and many more before we award the blue ribbon.

EP. 4SH00402: "CROCODILE CHRONICLES"

This episode of "Safari Tracks" travels to the edge of Africa's streams and lakes to search out the Nile crocodile. We'll keep our distance as we find out how crocs hunt, what they eat, and what makes them one of Africa's most dangerous predators.

EP. 4SH00403: "LION KINGS"

This episode of "Safari Tracks" goes in search of the king of all beasts: the lion. They may sleep most of the time but lions make up for it with their strength and their unwavering loyalty to the pride.

EP. 4SH00404: "FLYIN' HOOVES"

This episode of "Safari Tracks" follows herds of African antelope on their endless journeys across the savanna. From gazelles, impalas and bushbucks to kudus, dik-diks and wildebeests, we'll discover the best kept secrets on how these animals escape Africa's most relentless predators.

EP. 4SH00405: "HIPPOS: SWIM AT YOUR OWN RISK"

This episode of "Safari Tracks" goes aquatic in its search for Africa's most dangerous animal. While he may seem comical to us, the hippo's massive mouth, long teeth and surprising speed make him king of the watering hole.

EP. 4SH00406: "SPOOKY AFRICA"

This episode of "Safari Tracks" takes a somewhat scary trip into the wilds of Africa after dark. We'll meet the usual eerie nighttime animals, like owls and bats while we look into the glowing eyes of hyenas, crocodiles and leopards.

EP. 4SH00407: "AFRICA'S STRONGEST ANIMALS"

This episode of "Safari Tracks" redefines how strong animals really are. From ants and beetles, to hyenas, crocodiles, and elephants —physical strength is applied in many unexpected and amazing ways.

EP. 4SH00408: "PARADISE FOUND: THE OKAVANGO"

This episode of "Safari Tracks" goes deep into one of Africa's most spectacular habitats—the winding waterways of the Okavango Delta. Exotic birds, hippos, crocodiles and Cape buffalo are all waiting around the bend on this watery safari.

EP. 4SH00409: "ALL IN THE ELEPHANT FAMILY"

This episode of "Safari Tracks" follows the mighty African elephant, the world's largest living land animal in its natural habitat. Family dynamics, daily diet and the fascinating rituals of elephant life are explored as this safari follows large herds roaming the savanna.

EP. 4SH00410: "SLIMY SLITHERERS"

This episode of "Safari Tracks" goes low to the ground in its search for Africa's reptiles. We'll follow the trails of snakes, chameleons, monitor lizards, geckos, snails, skinks and the entire world of slithering bush inhabitants.

EP. 4SH00411: "DOGS OF AFRICA"

This episode of "Safari Tracks" makes friends with an often forgotten member of the African bush: the wild dog. We'll roam thousands of miles to keep up with this clever yet endangered canine as he struggles for survival.

EP. 4SH00412: "THE BIG FIVE"

In this episode of "Safari Tracks" we'll point our cameras at the "Big Five"—once considered the five most dangerous animals to hunt in the bush. Now they are considered the five must-see animals on every safari to-do list.

EP. 4SH00413: "LEADERS OF THE PACK"

This episode of "Safari Tracks" is all about who's the boss. In many animal societies, there is one leader who decides when the group eats, sleeps and how they remain safe from predators.

EP. 4SH00414: "GIRAFFES: AFRICA'S SKYSCRAPERS"

This episode of "Safari Tracks" does a vertical leap above the tree line to meet the world's tallest land animal: the giraffe. Feasting on acacia leaves, drinking at the waterhole, reproducing and avoiding lions and crocodiles are the giraffe activities highlighted on this "safari with a view."

EP. 4SH00415: "ANIMAL ADDRESSES"

This episode of "Safari Tracks" tours the many dens, burrows, nests, holes, mounds and reefs that animals call home. With more than sixteen hundred animal species, Africa has the widest variety of animal addresses of any continent.

EP. 4SH00416: "BUFFALO STILL ROAM"

This episode of "Safari Tracks" roams far and wide to observe the behavior of one of Africa's most dangerous animals: the Cape Buffalo. These herding animals keep to themselves since no other animal will openly challenge their strength.

EP. 4SH00417: "DEEP SEA AFRICA"

This episode of "Safari Tracks" goes off the deep end as we travel to the coastal waters for a true underwater safari. From the smallest reef fish to the apex predator, the Great White Shark, we'll survey the vast diversity of the coral reef.

EP. 4SH00418: "SMALL SURVIVORS"

This episode of "Safari Tracks" celebrates Africa's "little guys." In the super-sized world of bush predators, a multitude of pint-sized animals have carved out an existence based on stealth, smarts and teamwork.

EP. 4SH00419: "RHINOS: DISAPPEARING GIANTS"

This episode of "Safari Tracks" pursues the endangered African rhinoceros. Their single horn is valuable to poachers, but positive human intervention is helping to restore this awesome giant to his rightful habitat.

EP. 4SH00420: "THIEVES OF THE SAVANNA"

This episode of "Safari Tracks" is dedicated to the scavengers of the African plains. Some fly while others run, but they are all intelligent, quick and adept at stealing their food right from under another animal's nose.

EP. 4SH00421: "ZEBRA ZONE"

This episode of "Safari Tracks" is a black and white adventure of pursuit, as we follow zebra herds across the plains. Zebras' unique stripes, cooperative survival skills and high-powered eyesight ensure that they will continue to thrive in the often-hostile bush environment.

EP. 4SH00422: "MUD HOLE"

This episode of "Safari Tracks" is a mud bath waiting to happen! We'll stake out a waterhole and take a head-count of the incredible range of animals that depend on the abundant mud and life-giving waters of these popular rest stops.

EP. 4SH00423: "AFRICA: CAT'S CRADLE"

This episode of "Safari Tracks" is a feline fantasy as we go prowling for the multitude of cats that call Africa home. From lions and leopards to cheetahs, wildcats, civets, servals and lynx, we'll cuddle up with cutest and the most ferocious.

EP. 4SH00424: "WILD CLIMBERS"

This episode of "Safari Tracks" is an epic climbing adventure. We'll find out the identities of Africa's best climbers, learn where their mountaineering skills come from and what they best like to climb.

EP. 4SH00425: "SURVIVING THE HUNT"

This episode of "Safari Tracks" shows what it takes to survive on the savanna. Strength, cunning ability, and sometimes just plain luck factor into every animal's fate in the wild, where it's all about survival of the fittest.

EP. 4SH00426: "WILDEBEEST WATCH"

This episode of "Safari Tracks" follows the grand migrations of the African wildebeest. This antelope might look like it was assembled from spare parts, but it has all the tools needed to roam thousands of miles in search of food and water.

July 6, 2009

Dear Affiliate Partner:

To assist you in complying with the reporting requirements for children's television and the requirement that stations air "core" children's programming, we are providing you with episode-specific descriptions (for QUBO Kids on NBC) as set forth in the attached Community Relations Quarterly Children's Programming Report for 2nd quarter 2009. The report includes information to help prepare FCC Form 398. Please note that we have not included the specific dates and times for each of the programs as that may be station-specific.

This report is divided into the following categories:

1. Educational Objectives: QUBO for both the 2nd quarter 2009 and 3rd quarter 2009.
2. Core programming: Regularly scheduled programming furnished by the NBC Network that is specifically designed to serve the educational and informational needs of children 16 and under. Please note that the age target for QUBO programming on NBC is 4-8 years old. Each of these programs is identified on-air as educational and informational with the "E/I" icon, and is similarly identified to the national listing services. To assist stations with the preemption report section of the new FCC Form 398, we have added specific episode numbers.
3. Other programming: Programming furnished by the NBC Network that contributes to the educational and informational needs of children 16 and under, but is not specifically designed to meet the educational and informational needs of children.
4. Public service announcements targeted to children 16 and under.
5. Non-broadcast efforts that enhance the educational and informational value of NBC Network programming to children.
6. Network on-air promotional efforts, which include a schedule of QUBO programming on NBC on-air promos.

The regularly-scheduled children's programming and promotional content furnished to you by the NBC Network during the 2nd quarter of 2009 complied with the commercial limits of the Children's Television Act, and 47 C.F.R. §§ 73.670(a)-(d), provided that you broadcast and distributed such programming as furnished to you by NBC, and did not add any promotional or advertising content there to other than as directed by NBC via weekly postings on APT.

If you have any questions about these reporting requirements, please feel free to call us.

Loretta Alden
NBC Universal
Director, Affiliate Relations
212-664-2928
loretta.alden@nbcuni.com

“QUBO ON NBC” EDUCATIONAL OBJECTIVES

For 2nd Quarter 2009

EDUCATIONAL OBJECTIVES

2nd Quarter 2009 Educational Objectives

In compliance with the Children’s Television regulations that became effective January 2, 1997, the **QUBO Programming Block on NBC** features an on-air icon indicating that each program is “educational and informational” for children. This icon is displayed at the beginning of each broadcast. Also, in compliance with the regulations, the following document, which includes “educational and informational” objectives of **QUBO on NBC**, must be placed in your public file.

Each of the programs listed below, which make up the **QUBO** programming block, is specifically designed to serve the *educational and informational* needs of children ages 4-8. All of the programs have educational objectives that are central to the content and appropriate to the program genre.

There are five returning shows from last quarter and one returning show from 2007. **“Babar”** replaces **“Jane and the Dragon”** for the 2nd quarter (2009). All shows were developed specifically for a target audience composed of children 4-8 years of age. Four of the shows are book-based series. Five of the shows contain important social-emotional messages for the target audience; one of the returning shows communicates science and astronomy messages. All educational and informational messages are delivered through an animated narrative format.

“VeggieTales” is a show that draws upon characters from stories, which use both long and short form material to provide social-emotional messages to children. The children’s series features animated vegetables who teach life lessons through stories. Hosted by Bob the Tomato and Larry the Cucumber, each episode begins by establishing the problem. Using short stories to parallel the situation with a problem and solution, the episodes end by reiterating the proposed solution and the life lesson learned through the experience. The show communicates social-emotional messages based upon the core values of honesty, kindness, forgiveness, and appreciation for all, using music, unusual characters, and allegorical storylines.

“3-2-1 Penguins!” features two children—Jason and Michelle—whose vacation at their grandmother’s cottage ends up being more adventure than they expect when their toy spaceship with four toy Penguins comes to life. The children are sucked into the spaceship, where they meet the now live Penguins and journey through space to solve an inter-galactic disaster threatening the Penguins and their friends. Each story begins with a problem, a moral dilemma for one of the siblings that affects his/her relations with the other, and ends after the children have learned an important social-emotional message through their adventure. The show communicates messages on topics such as honesty, being patient with others, and avoiding jealousy.

“Turbo Dogs” is an animated show based on the books, **Racer Dogs**, by Bob Kolar. The series follows a group of six dogs from Racerville who love to compete with one another in races. In each story, one or more of the dogs encounter and solve problems that teach them social-emotional lessons on good sportsmanship, teamwork, cooperation, playing fair, and friendship. The show also imparts information on the mechanics of racing such as directionality and concepts of distance and time. The social-emotional messages are embedded through the stories using action and humor. The tags at the end of each episode reiterate and establish the educational message learned by the dogs.

Based on the books by Laurent de Brunhoff, "**Babar**" is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social-emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members.

Based on the book series by Deborah Manchester, "**the Zula Patrol**" teaches science and astronomy facts to a target audience of children 4-8 years of age. the Zula Patrol is a group of six animated aliens, headed by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bula and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over the universe. Over the course of the story, the audience learns different facts about specific space topics such as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his "Multo-Moments" or summary of scientific facts from the story. Typically, the stories also provide a social-emotional tag based on tolerance and non-violent conflict resolution.

"**My Friend Rabbit**" is an animated show with two lead characters, Rabbit and Mouse, who work together to tackle challenges that are characteristic of the childhood experience. With each episode, Rabbit and Mouse, along with other friends, face a unique dilemma that compels them to think creatively about how to approach and solve their problem by trying out different solutions and persisting with new ideas when one fails.

3rd Quarter 2009 Educational Objectives

There are no new shows for the 3rd quarter of 2009.

All shows were developed for a target audience composed of children 4-8 years of age. Four of the shows are book-based series. Five of the returning shows contain important social-emotional messages for the target audience. One of the returning shows communicates science and astronomy messages. All educational and informational messages are delivered through an animated narrative format.

2ND QUARTER 2009 SHOW SUMMARIES

VEGGIETALES is a show that draws upon characters from stories, which use both long and short form material to provide social-emotional messages to children. Narrated by animated veggies, Bob the Tomato and Larry the Cucumber, the show teaches life lessons through wit and humor. Each episode contains one or two short animated stories that illustrate core values to children in an entertaining way. Stories are interrupted with silly songs, usually sung by Larry the Cucumber, that contain whacky lyrics in a catchy tune. Each episode ends with Bob and Larry reinforcing the lesson learned through the stories.

3-2-1 PENGUINS! draws upon characters from two stories and uses both long and short form material involving these characters to provide social-emotional messages to children. The show features two children, Jason and Michelle, whose vacation at their grandmother's cottage ends up being more adventure than they expect when their toy spaceship with four toy Penguins comes to life. The children are sucked into the spaceship, where they meet the now live Penguins and journey through space to solve an inter-galactic disaster threatening the Penguins and their friends. Each story begins with a problem and ends after the children have learned an important social-emotional message through their adventure with the Penguins.

TURBO DOGS is a show about six canine friends—Dash, GT, Clutch, Stinkbert, Strut, and Mags—who have their own distinct characteristics but share a common love of racing cars. The fastest dogs in Racerville, the Turbo Dogs often compete with one another in races. The dogs each have their own trainers, which they maintain regularly, and that are equipped with individual GPS systems to help and guide them. Each story begins with one of the Turbo Dogs encountering a problem that must be resolved while preparing to compete. Usually, the Turbo Dog learns his/her lesson through experience and accountability for negative behavior. Social-emotional messages about sportsmanship, teamwork, cooperation, and fairness developed in the story are emphasized in a separate tag at the end of each episode.

BABAR, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social-emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members. **BABAR** first appeared on the schedule in 2007 and is returning with new episodes in 2009.

THE ZULA PATROL is an animated show about six extraterrestrial characters—Captain Bula, his copilot Zeeter, Professor Multo, their pet, Gorgo, and their flying dictionaries, Wizzy and Wigg—who learn key science concepts as they explore the galaxy through space missions. Often, the group encounters the evil Dark Truder and his talking toupee minion, Traxie, and must thwart Truder's poorly planned schemes to take over the universe. Each character exhibits unique abilities and traits that, combined with their new knowledge, helps them problem-solve their way through their journeys. Using an integrated approach to target diverse learning styles, the show communicates its educational messages through narratives and a two-part information segment at the end of each story.

MY FRIEND RABBIT models constructive problem-solving for young children (ages 4-8 years). In each episode, the story characters find themselves facing a different dilemma that is drawn from a typical childhood experience. Rabbit and Mouse usually lead us through creative problem-solving, which involves tenacity and working in teams. The group may figure out how to make the most of a bad situation, invent toys from everyday objects, solve some of nature's riddles, respect their differences, or take care of others who need a little extra help. The characters specialize in converting a challenge into a social activity filled with optimism, creativity and humor. The series helps children learn to "think out of the box" by showing viewers how the characters work together to come up with possible solutions, and persist with new ideas when one solution fails.

3RD QUARTER 2009 SHOW SUMMARIES

There are no new shows for the 3rd quarter of 2009.

"CORE PROGRAMMING"

**PROGRAMMING FURNISHED BY THE NBC NETWORK THAT IS SPECIFICALLY DESIGNED
TO SERVE THE EDUCATIONAL AND INFORMATIONAL NEEDS OF CHILDREN 16 AND
UNDER
(AGE TARGET 4-8)
APRIL-JUNE 2009**

Airdate: 04/04/2009

Time:

Duration: 30:00

VEGGIETALES

MINNESOTA CUKE AND THE SEARCH FOR SAMSON'S HAIRBRUSH [VEG102]

When Minnesota Cuke learns of the legendary hairbrush of Samson that promises special powers, he goes on a hunt to retrieve it before Professor Rattan and the other bullies get to it. Minnesota realizes that once he gets his hands on the hairbrush he will have the powers to defeat Rattan. He goes on an adventure to seek the hairbrush and is led into an underground cave. He finds the legendary brush just as Professor Rattan gets there with a hostage. Minnesota is forced to choose between the hairbrush, which gives him the power to retaliate, or to save his friend. He chooses his friend and learns that the hairbrush does not have any powers after all. The more powerful thing, he learns, is the ability to stop yourself from retaliating when you're dealing with a bully because it doesn't solve the problem. He decides to be nice to Professor Rattan and finds his former enemy willing to be reformed.

[Educational Message: No matter how much you are tempted, resist the urge to retaliate when someone bullies you. It is better to try and work things out with people than to use force.]

Airdate: 04/04/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

PRACTICAL HOAX [PEN206]

Jason and Midget play pranks on their friends, which nobody finds amusing. Michelle points out that pranks are hurtful, not funny, but Jason and Midget think nobody has a sense of humor. They realize how hurtful pranks can be when they substitute-teach a group of unruly students, led by Cavitus, who create trouble for them at the Federation Academy. After being humiliated by a series of pranks their students play on them, Jason and Midget realize they cannot make others laugh at the expense of embarrassing or upsetting someone. Finally, one student stands up for them and reminds the others that jokes are funny but not when they hurt people. The students apologize to Midget and Jason, and Cavitus' plan's thwarted. Back at the Comet Lounge, Jason apologizes to Michelle for playing pranks on her, understanding that what may be funny to one person may not be funny to another.

[Educational Message: Joking with your friends is very different from playing pranks on them, which are embarrassing or hurtful. You shouldn't try to make people laugh at the expense of other people's feelings.]

Airdate: 04/04/2009

Time:

Duration: 30:00

TURBO DOGS

WHAT A LULU [TDO110]

Dash offers to care for Lulu so Mags can attend a show out of town. So, Mags leaves Lulu with Dash, carefully explaining Lulu's routine and needs. Dash pays little attention and when Mags leaves, he becomes negligent. He overfeeds Lulu, forgets to oil her wheel, and leaves with GT for a race. Lulu ends

up getting out of her cage. When Dash returns, he discovers Lulu missing. He tries replacing her with another hamster but it doesn't work. So, he decides to lure her out with her favorite music and waits for her all night. Upon waking, Dash finds Lulu in her cage and cares for her properly. When Mags returns, he confesses. Knowing how hard he worked to make up for it, Mags forgives him. Dash realizes he should have been more careful about caring for Lulu in order to fulfill his promise to Mags.

[Educational Message: If you make a promise to a friend, it is important to follow through and be sure you take care of the things you promised to care for.]

CAN'T DO IT ALL [TDO110]

Mags suggests throwing Five a surprise party to celebrate the pizzeria's anniversary. Everyone offers to help, but Mags wants to do it all herself. GT and Dash warn her about the workload, but Mags doesn't listen. She struggles to get the party supplies, make and deliver the invitations, bake a cake, and decorate the clubhouse on her own. Each time her friends offer their help, Mags repeatedly insists on doing everything herself. Soon she begins to get tired and rushes to get everything done on time. When everything starts to come apart, Dash and GT tell her it's not too late for them to help her. But it's only when the cake explodes and she slips on the batter that she finally realizes she can't do it all herself. With her friends' help, Mags successfully puts on the party for Five, realizing it's okay to seek help.

[Educational Message: Nobody can do everything on their own. We all need a little help sometimes. So, when you're struggling with your chores, it's okay to ask for help from your friends.]

Airdate: 04/04/2009

Time:

Duration: 30:00

BABAR

ROWING PAINS [BAR201]

Knowing he cannot afford the toy boat he saw behind a store window, Alexander asks Babar for an advance. Babar refuses and advises Alexander to budget his allowance better. When Alexander shares his problem with Zephir, Zephir offers Alexander a job and advances him the money to buy the boat.

Alexander promises to work off the money, but doesn't keep his promise. Instead, he uses the excuse of rowing practice to avoid working and misses rowing practice under the pretense of working for Zephir.

Alexander is finally caught when Babar and Zephir discover that he hasn't been at practice or at the shop.

Confronted and ashamed, Alexander finally admits he was wrong, apologizes to Babar for lying, and promises to make it up to Zephir. Flora replaces Alexander on the rowing team, which wins the competition and is rewarded with the same toy boats that got Alexander in trouble.

[Educational Message: If there is something you really want, you must work hard for it. Lying and making excuses to get what you want never works. If you do make a mistake, however, you need to apologize immediately and make it up to the person you have wronged.]

Airdate: 04/04/2009

Time:

Duration: 30:00

THE ZULA PATROL

ADVENTURES IN PET SITTING [ZUL118]

the Zula Patrollers learn that simple machines like screws, wheels and the axle have few or no moving parts and make work easier. Through the Multopedia they learn that a screw is a rod with ridges, which winds itself so it can secure, raise or lower things. They also learn that the axle is a rod that helps move things easily. When Dark Truder attempts to steal the Zula headquarters while the Zula Patrollers are away, they use their knowledge of simple machines to return home and save their headquarters. Using Gloopey's cookies and pretzels, the Zula Patrollers make a pulley that helps Gloopey drag their ship back to headquarters after it breaks down. Then they use licorice twists like screws to secure the steel net

covering their headquarters, so Truder can't steal it. With the help of simple machines the Zula Patrol save their headquarters and thwart Dark Truder.

[Educational Message: Simple machines are tools that help to make work easier. Examples of simple machines are screws, wheels and axles. Screws hold things together securely. Sometimes they have ridges on them that help to turn things more easily. Axles are rods that, when placed on heels, help to move things more easily.]

SHOW OF FORCE [ZUL118]

the Zula Patrol learns that force causes things to move, speed up, slow down, change directions, or stop. Zeeter suggests holding a race in which everyone builds ships using different kinds of force to help them move. Dark Truder overhears them and disguises himself to enter the race. Zeeter builds a ship using springs. The other racers build their ships using the force of pulling, gravity, and hot air to create faster movement. During the race, all the racers except Dark Truder and the Zula Patrol gradually drop out. Truder's ship races ahead and stops just short of the finish line. Instead of using that chance to win, the Zula Patrol stops to help Dark Truder and he quickly races to the finish line. But when he sees the meager prize, he rejects it. the Zula Patrol wins by default and Truder discovers the prize is actually a gold trophy.

[Educational Message: Force is what causes something to move, slow down or speed up, change direction, or stop. We can create force by the act of pulling or using gravity or air to create faster or higher movement.]

Airdate: 04/04/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

CATCH ME IF YOU CAN [MFR210]

Each time Hazel picks an acorn off the branch and throws it on the ground, it rolls into the stream. Frustrated, Hazel enlists Thunder's help, but Thunder gets too distracted to catch the acorns. Hazel attempts to teach Thunder how to concentrate on the acorn so he can catch it, but it doesn't help. Rabbit and Mouse offer their help by suggesting that Thunder use verbal reminders to watch then catch the acorn. Focusing on the acorn and Hazel's instructions confuses Thunder more, which upsets Hazel. Realizing they have two problems, Rabbit and Mouse decide to help them individually. Rabbit teaches Thunder to think positively, focus on the acorn, and believe he can catch it. Mouse helps Hazel relax so she doesn't distract Thunder. With their friends' help, Hazel and Thunder are able to work together to collect all the acorns and find the missing ones from the stream.

[Educational Message: Doing two things at once can be confusing and distracting. Focusing on one task at a time and working together can help you accomplish more, especially when you have your friends' help.]

WINTER GEESE [MFR210]

Rabbit and Mouse encourage The Gobble-Goose Girls to experience winter. The Girls find that it's too cold, they can't walk in the snow, and their pond has disappeared. Even after Edweena blows the snow off the pond to uncover it, the Girls find they can't swim in it because it's frozen. Mouse explains that water turns into ice when it's cold. The Girls try to glide on the frozen pond, but it makes them miss the water more. When the Girls decide to wait by the pond until winter's over, their friends realize they must help the Girls get used to winter. Through ice-skating, singing, riding on Thunder's back, and observing winter in the forest, the Girls realize that winter can be fun. Though hesitant at first, after joining them in winter activities, even Jade finally realizes that finding ways to enjoy winter is much better than fussing about it.

[Educational Message: You can find ways to have fun no matter what season it is, as long as you have a good attitude and try new things with your friends.]

Airdate: 04/11/2009

Time:

Duration: 30:00

VEGGIETALES

THE ASPARAGUS OF LA MANCHA [VEG103]

When a big, new restaurant opens across the street and threatens to take him out of business, Don Quixote decides he must do what he can to save his smaller, older restaurant. As he slowly loses his customers and his workers, Don begins to behave irrationally and tries to confront the competition in a futile attempt to take down the bigger restaurant. Just when he thinks he has lost everything, Poncho, his best friend and restaurant server, reminds him of what he does have—loyalty and friendship. Together, they put their energies into their friendship and saving the restaurant rather than fighting the competition. They are successful.

[Educational Message: Loyalty and friendship can get you through tough times.]

Airdate: 04/11/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

COMEDY OF ERRORS [PEN207]

Michelle asks Jason not to reveal her embarrassing secret when Jason finds her hiding behind a couch, singing a silly song to comfort herself after watching a scary movie. Though Jason doesn't understand the seriousness of not divulging someone's secret, he learns his lesson after his own embarrassing secret is revealed. After Sol allows Jason to fill in for the ventriloquist at the Comet Lounge, Jason's friends help him prepare his comedy act with funny jokes. Instead, Jason humiliates his friends by revealing their secret habits. His routine is successful at the expense of his friends' feelings, and he's asked to perform in a bigger act. Right before the performance, however, he's caught sucking his thumb. Embarrassed, he realizes how his friends must have felt. So, he decides to expose his own secret to everyone and apologize to his friends for sharing their private habits in public.

[Educational Message: When your friend tells you not to share something that's private and that may be embarrassing, you should respect his/her feelings and privacy.]

Airdate: 04/11/2009

Time:

Duration: 30:00

TURBO DOGS

PINATA PARTY [TDO111]

Strut accidentally places Mags' invitation for her piñata party, along with his mail, in the trunk of his car. On the racetrack, Mags gives GT's invitation to him, but Strut outraces her before she can verify whether he got his invitation from Delivery Dog. When Strut hears about Mags' party, he thinks he isn't invited. Stinkbert advises Strut to talk to Mags, but Strut refuses. Instead, he decides to ruin Mags' party by filling her piñata with water balloons. At the party later, Mags wonders why Strut didn't come. Meanwhile, Strut tries to spy on the party, but the window is too dirty. When he returns to his car to get a rag, he finds the invitation in his trunk. Realizing he was invited, he returns to the party to confess and warn them about his trick. Strut and Mags apologize to one another for assuming without knowing.

[Educational Message: If you are not sure about something, the best thing to do is to ask.

Assuming the worst creates more misunderstandings with friends.]

WHAT A CARD [TDO111]

When Dash and Strut discover that Stinkbert has the missing racer card they want, they decide to compete for it by racing. To ensure his win, Strut tries to sabotage Dash's chances, but his plans keep going awry. He tricks Wrenchini into giving him Dash's new tire, but Dash catches Strut with the tire. When Strut gets a flat tire, Dash lends his own to him. At the garage, Dash finds Strut with Dash's wrench and believes Strut when he pretends to need it. On the racetrack later, Strut spins out of control on the very oil he spilled to

ruin Dash's chances of winning. Dash ends up helping Strut by moving his car to the end of the racetrack. Strut ends up winning, but he realizes he's won unfairly. As he returns the card to Dash, Strut confesses that he cheated and apologizes to Dash. They race again, fairly.

[Educational Message: Don't try to sabotage someone else's chances of winning a competition because you want to win. Chances are you won't be successful and even if you win unfairly, you won't feel good about it. Play by the rules and be a good sport if you don't win.]

Airdate: 04/11/2009

Time:

Duration: 30:00

BABAR

WHAT'S MINE IS MINE [BAR202]

Arthur is tricked into buying a tin mine from Charlie Digger after discovering a gold nugget in it. Babar researches it and finds that the gold is too pure to come from the mine. When Arthur learns he has been tricked, he plans to teach Charlie a lesson. Pretending he has struck gold, Arthur convinces Charlie there is gold in the mine. Charlie returns to the mine where he finds Arthur and Zephir with a cartload of gold. Charlie asks Arthur to make Charlie a partner, and Arthur agrees. Babar interrupts them and advises Arthur that tricking Charlie isn't the right way to recover his money. Realizing Babar's right, Arthur calls the deal off and admits the truth to Charlie. Though Charlie gets in trouble with Pompadour for other illegal acts, Arthur ends up selling the mine to Rataxes who uses it to mine mud for his kingdom's mud baths.

[Educational Message: If you've been tricked into buying something you didn't want, the best thing to do is to deal with the consequences and make the best of the situation. Tricking someone who tricked you is not the right way to recover what's yours.]

Airdate: 04/11/2009

Time:

Duration: 30:00

THE ZULA PATROL

LY US TO THE MOON [ZUL119]

The only way Wizzie and Wigg can reach the moon to watch a game is on a rocket. Through the Multopedia, they learn that a rocket has four basic parts: the nose cone that helps it fly easily, the payload, the air-frame that holds the fuel, and the wings that guide the rocket in space. They also learn that the rocket flies by pushing back with fuel and shooting upward. Using their new knowledge, they try to fly to the moon using wings, a helium balloon and springs. When nothing works, the Zula Patrol helps them build their own rocket with a nose cone, a payload, an air-frame, and wings. When Larvey steals it from them, they manage to retrieve it through the rocket's radio signal, which reverses its flight path. Finally, Wizzie and Wigg are able to reach their game with the help of their special rocket.

[Educational Message: A rocket is a spacecraft that takes a person or thing into space. There are four main parts in a rocket: the pointed nose cone that allows it to fly more easily, the body that carries the rocket's payload, the air-frame that contains the fuel, and the wings or fins that guide the rocket in space.]

CASTAWAY ASTEROID [ZUL119]

Gorga snorts Wizzie and Wigg's toy chest, so Multo suggests they make their own toys like a solar sail-kite. Bula explains that solar sails use sunlight to help an object move. Using the Multopedia, the Zula Patrollers learn that the sun's photons—tiny bundles of light emitted from the sun—bounce off the object's sail to push it forward. Just then the Zula Patrollers receive a hologram of a fan who loves their new billboard. They realize they never had a billboard and upon investigating it, they find it's a trap. Predictably, Dark Truder appears and steals the Zula Patrol spaceship. They decide to build a "sail-ship" using metal from the banner and allowing the sail to catch the sunlight, which pushes it forward. Their ship slowly gathers momentum and catches up to Dark Truder, allowing the Zula Patrol to thwart Truder once again and retrieve their spaceship.

[Educational Message: Solar sails are built from shiny material that reflects the sun's light. When the photons in sunlight bounce off the shiny portion of the sail, the object is pushed forward, gathering momentum in its speed as it moves.]

Airdate: 04/11/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

HONEY AND BERRIES [MFR211]

Rabbit and Mouse finish Hazel's blueberries though she has allowed them to have only a few. Realizing they have to fix it, Mouse suggests making up a story. Rabbit reminds him that they must tell the truth and find more blueberries for Hazel. Using Jasper's advice, they decide to find a blueberry patch on the island. Rabbit decides to use his pondie-floater to carry the blueberries back to shore, but it's with the Girls, who remind them that it's broken. After fixing it, Rabbit and Mouse head to the island where they find more berries. Using a stick to keep the pondie-floater from floating away, they carry the blueberries back to land. On their way, they accidentally hit a beehive. After Rabbit fixes it with his stick, they finally land ashore where they tell Hazel the truth, apologize for eating all her berries, and give her the ones they've picked.

[Educational Message: When you make a mistake, you should be honest, apologize for it, and try your best to fix it.]

BIRTHDAY MOUSEY [MFR211]

Mouse's friends surprise him with a birthday party. Mouse appreciates his friends' efforts, but is disappointed when he finds the Birthday Mousey that Rabbit made for him is missing a tail. Mouse consults Jasper and Edweena, who advise Mouse to share his feelings with Rabbit. But Mouse decides against it after overhearing Rabbit tell the others how hard he has worked to make birthday mousey. Jasper and Edweena suggest that Mouse bring his own tail to Rabbit's notice, so Rabbit can realize that birthday mousey doesn't have a tail. Despite Mouse's efforts, Rabbit doesn't notice. Jasper suggests talking to Rabbit again, and Edweena reminds Mouse to be honest. It's only after Birthday Mousey falls on the ground that Rabbit notices the missing tail. Mouse finally admits seeing Birthday Mousey without a tail has bothered him. Rabbit explains that he forgot and tells Mouse to talk to Rabbit when something bothers Mouse.

[Educational Message: When something bothers you about a friend, the best thing to do is to talk to your friend and tell him/her honestly how you are feeling so it can be resolved.]

Airdate: 04/18/2009

Time:

Duration: 30:00

VEGGIETALES

LYLE, THE KINDLY VIKING [VEG104]

While the other Vikings sail the seas pillaging and robbing other people, Lyle stays home making crafts and disappearing to unknown places. Olaf, the Viking leader, finally sends two envoys after him to see where he goes. The two Vikings find Lyle giving away his crafts and sharing his portion of the stolen goods with the monks that the Vikings have just robbed, but decide to keep it a secret. Just when Olaf finds out and confronts Lyle about his behavior, a storm hits and both their boats capsize. The Vikings see the rewards of Lyle's kindly behavior when the monks immediately rush to help Lyle, and later help the rest of the Vikings as well. They decide to follow in Lyle's footsteps and share rather than steal from others.

[Educational Message: Sharing is not only the right thing to do, but you will find others are willing to share with you, especially when you need their support.]

Airdate: 04/18/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

COMPASSION CRASHIN' [PEN208]

Michelle's feeling down because she doesn't have anyone with whom to play. Grandmum asks Jason to show Michelle compassion, but he remains oblivious. When Michelle can't cheer up even after the Penguins throw her a party, Jason tells them he's supposed to demonstrate compassion. They try being more compassionate through the modifier. That doesn't work. Suddenly, the spaceship runs into an asteroid belt and crash-lands on a different planet. There, Michelle's abducted by some aliens who make her their queen. Jason and the Penguins are led to her eventually, but find her unwilling to leave because she enjoys the company of the girl-Lobes who explain what compassion means—listening and understanding what's bothering someone. Realizing he hasn't been very compassionate with Michelle, he asks her to share what's bothering her and promises to listen to her next time. Seeing how compassionate her friends are, Michelle finally agrees to return home.

[Educational Message: When someone's feeling down, you should show the person some compassion by listening to what's bothering them and treating them with understanding.]

Airdate: 04/18/2009

Time:

Duration: 30:00

TURBO DOGS

FAIR PLAY [TDO112]

Strut creates a new game and his friends ask to play by his rules. When GT wins, Strut changes the rules to ensure his own win. His friends comply with his rules, and agree to race again. But GT wins again, and Strut alters the rules once more so he wins. Upset, GT leaves the race and Mags tells Strut to stop changing the rules so much. Strut continues to change the rules to make sure he's the winner each time. Tired of Strut cheating, his friends eventually abandon Strut's game and make up their own game. When Strut confronts them, he learns they won't play with him because he cheats by changing the rules to win every time. But when he asks to play, they let him. He finally realizes he must play fairly and apologizes to his friends for cheating.

[Educational Message: In order to win fairly, you must play fairly. Changing the rules to ensure your win is not just unfair, it also alienates the players in a game. Nobody will want to play with you if you cheat just to win.]

KING FOR A DAY [TDO112]

Noting the resemblance between Stinkbert and the king, the dogs consider the possibility of Stinkbert being the king's heir. They convince him to send in his paw print and playfully indulge him with a make-believe crown and throne. But Stinkbert begins to get carried away with his new possible role. He watches an instructional video and begins making outrageous demands based on a set of "royal rules." Upset with Stinkbert's behavior, his friends separate themselves from him. Stinkbert finally receives the letter with the results of the paw print match and believes he will not be able to be around his friends if he's better than them. The delivery dog advises him that being a king won't make Stinkbert better than anyone, and acting like it will hurt his friends. So, Stinkbert tears up the letter in his friends' presence without seeing the results, and apologizes for getting carried away.

[Educational Message: If you act like you are better than everyone else, your friends' feelings will be hurt and they will not want to be around you. It's important to treat everyone the way you'd like to be treated.]

Airdate: 04/18/2009

Time:

Duration: 30:00

BABAR

RADIO RIOT [BAR203]

On Zephir's new radio show, kids call in to complain about their parents. His advice, however, is irresponsible and undermines parental authority. When Victor calls with his complaints against Rataxes, Zephir urges Victor to strike. Victor refuses to listen to Rataxes until Victor's terms are met. Angered, Rataxes announces that Victor is grounded for six months. Hearing this, all the children go on strike, marching on streets and refusing to obey their parents until Victor's given justice. Upset with their children's behavior, parents call Rataxes who has taken over Zephir's radio station. Like Zephir, Rataxes gives parents unreasonable suggestions against their children. Soon, both parents and children are rioting. Finally, Babar intervenes and advises the children to let Victor and Rataxes solve their own problem. Realizing Babar's right, Victor urges the kids to talk to their parents instead of rioting and sets an example by discussing his concerns with Rataxes.

[Educational Message: If you have a problem with something your parents say to you, you should talk to them honestly about it instead of disobeying them and creating a riot. Complaining to others causes more problems and doesn't solve anything.]

Airdate: 04/18/2009

Time:

Duration: 30:00

THE ZULA PATROL

EARTH HUNT [ZUL120]

the Zula Patrollers notice the planets running into one another and find they're out of place because Earth is missing. Through the Multopedia, the Zula Patrol learns that Earth is an important part of the solar system and a larger system called the Milky Way Galaxy. Without the Earth, neither of the systems are the same. When the Zula Patrol locates Earth far from the Milky Way, they learn she left because she was tired of the planets teasing her. They also notice she has caught a cold, being so far from the sun. So, they wrap her up and tow her through the vortex. On their way, Wigg explains to Earth how important she is to the larger system even if no one appreciates her. Realizing Wigg's right, Earth agrees to return to the Milky Way, accepts the planets' apologies and restores order back to the solar system.

[Educational Message: Earth is a part of a larger whole, which is the solar system. The solar system is made up of the sun and the known planets. The solar system is also part of a larger system called the Milky Way Galaxy. If any parts of these larger systems are removed, it will change the system's makeup and create disorder in it.]

TAKE ME TO YOUR FERRET [ZUL120]

the Zula Patrol makes an emergency landing on Earth because it's neither too hot nor too cold. They notice that Earth is full of life. Using the Multopedia, Multo explains that Earth's distance from the sun creates the right temperature for living things to exist. the Zula Patrollers learn that Earth's surface consists mostly of water, but it's made up of metal and rock. They also learn that the earth's crust, made up of rock, gets hotter the deeper it goes and begins to melt at its centermost point, where it becomes liquid and solid metal. On Earth, the Zula Patrol meets Buzzy who helps them fix their spaceship and shows them around the planet. Meanwhile, the humans learn there are aliens on Earth and set out to find them. the Zula Patrollers race to fix the spaceship and return to space just in time.

[Educational Message: Earth is a planet in our solar system that travels around the sun. It's the only one that has life on it because its temperature allows living things to exist on it. Its surface is covered with water, but it's mostly made up of rock.]

Airdate: 04/18/2009

Time: Duration: 30:00

MY FRIEND RABBIT

SING A SONG [MFR212]

Rabbit, Mouse and their friends find a new bird in their forest who cannot understand them when they talk. So, they sing to the bird instead. Through a series of songs between them and Tommy, they learn that he crashed into the tree while migrating, tearing his wing, and now he can't continue flying. Rabbit and his friends decide to help Tommy and make him comfortable while they search for ways to mend his wing. While everyone looks, Rabbit and Mouse also remind Tommy that he's not alone and they are his friends. Everyone regroups with reeds, bark, moss, and vine to fix Tommy's wing, but it doesn't work. Then Thunder recalls finding Tommy's feathers and guides the others to them. He suggests using Tommy's own feathers to mend his wing, and it works. Tommy thanks them for helping him and continues flying south where it's warm. **[Educational Message: Friends help one another when one of them is in trouble. So, when you or your friends need something, remember that you're not alone and if you reach out, your friends will help you.]**

SNOWED UNDER [MFR212]

Hazel finds that the acorns she stored for the winter have fallen off the branch, which has broken under the weight of the snow. She also discovers that her acorns are buried under the snow and there's too much of it to move. She is able to recover all her acorns with the help of her friends by recalling the methods they used in different situations to solve a problem. They first have Mouse burrow into the snow to find the acorns and mark their location with a twig. Then, they drop the recovered acorns down from the branch to figure out where the missing acorns could have landed. When they're out of ideas, they take a hop-stop during which they discover a pine cone stuck in Thunder's snowball, which gives them the idea of rolling the snowball along the ground so the remaining acorns get stuck in it.

[Educational Message: Sometimes, recalling similar situations and the methods you used to solve previous problems can help find a solution for a current problem. It also helps to have your friends' help.]

Airdate: 04/25/2009

Time:

Duration: 30:00

VEGGIETALES

DR. JIGGLE AND MR. SLY [VEG105]

Dr. Jiggle is a portly scientist-veggie with a lifelong dream of being able to dance. Despite taking dancing lessons, Dr. Jiggle feels unable to realize his dream because he thinks people will make fun of him if they see him dancing with his jiggling belly. Spurred by his intense desire to dance, Dr. Jiggle makes a potion that turns him into a slick, disco-dancing bean. Every night, Dr. Jiggle appears on the streets of his town as the mysterious dancer, Mr. Sly, who draws in the crowds with his white polyester suit, his boom box, and his cool disco moves. Intrigued, some of his neighboring friends decide to crack the mystery and follow Mr. Sly back to his home, where they discover that he is really Dr. Jiggle in disguise. Confronted, Dr. Jiggle confesses that he dreams of being a great dancer but is embarrassed about being overweight. He realizes that he needs to get over his fears and stop hiding his identity. People like his dancing no matter what his size.

[Educational Message: You don't have to be so ashamed of your physical appearance that you hide your talents from others. People should appreciate you for who you are as a person and have the opportunity to admire your abilities.]

Airdate: 04/25/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

WIKI TIKI [PEN209]

Jason and Michelle race to get their chores done and make a mess because they do them in a rush. Grandmum advises them to take the time to listen and do it right, but Jason still doesn't understand. Jason learns his lesson after Captain Strap sends them on a mission to Planet Wiki Tiki to save it from erupting in a volcano. In a rush to return to the Comet Lounge for their special punch, the Penguins rush through solutions to save the planet and don't listen to King Wiki Tiki's instructions. When the volcano finally erupts, Zidgel realizes he should have listened to the King before rushing to solve the problem. He apologizes to the King and follows his instructions, taking the time to do it right this time. When they return home, Jason realizes how big of a mess he can create if he does things in haste.

[Educational Message: Rushing to do anything can create a bigger mess because you haven't taken the time to do it right. You should pay attention and listen to instructions, then do your chores, so you get it right the first time.]

Airdate: 04/25/2009

Time:

Duration: 30:00

TURBO DOGS

JOKE'S ON YOU [TDO113]

Strut plays sneaky tricks on everyone for "Joke's On You Day." But his last joke goes too far and lands him in serious trouble. He tricks Cam into believing a Turbo Dog is giving up racing and sends him to Doggone Pizzeria. When he enters Cam's blimp to put glue in his chair, he accidentally hits a switch and the blimp begins to fly. When he realizes what's happened, Strut calls on his friends for help. The dogs refuse to believe him after the tricks he's played on them. He realizes nobody believes him because they think he's joking. Still, he tries calling for help. Just when he thinks he won't get help, the dogs look up to the sky and see the blimp. They realize he was being honest and band together to rescue him. After he's saved, Strut apologizes to everyone for taking his jokes too far.

[Educational Message: Jokes are funny when everyone laughs. But when you go too far and play tricks on people, it can create serious problems and backfire on you.]

THE SURPRISE SURPRISE [TDO113]

Dash and Mags decide to surprise GT with the toolbox he wants to thank him for helping work on their cars. They try to work on it without GT finding out and make excuses for not hanging out with him. GT finds their behavior suspicious and thinks they don't want him around. Marlene notices GT's upset and advises him to talk it out instead of bottling up his feelings. GT returns to the clubhouse to show Mags and Dash his new boots, but they usher him out to stop him from seeing the toolbox. The other dogs convince GT to tell Mags and Dash what's bothering him. When he finally admits to them that they're making him feel left out by their sneaky behavior, they realize they've hurt GT, and show him the surprise. GT offers to finish the toolbox for them and apologizes for not talking to them sooner.

[Educational Message: When something bothers you about a friend, the best thing to do is tell them how you feel. Keeping your feelings inside will make you feel bad, and your friend will not know how to stop making you feel bad.]

Airdate: 04/25/2009

Time:

Duration: 30:00

BABAR

THE LEAD BLIMP [BAR204]

Arthur decides to invent a bicycle-driven lead blimp for the Celesteville Inventor's Contest that relies on peanuts for fuel. Babar finds that Arthur doesn't have a plan for his invention and advises him to take the time to plan it properly. Arthur stubbornly disagrees and asks Rataxes for his support and funding in exchange for the chance to gain popularity. But the test flight goes wrong and the blimp falls apart. Rataxes finds the mess and warns Arthur and Zephir that the blimp should be ready the following day. Arthur returns to Babar who emphasizes his own need to plan before doing something. Arthur decides to heed Babar's advice and spends all night drawing up plans but he cannot finish on time. On invention day, Arthur apologizes to the public for not preparing adequately and warns against flying the blimp. Rataxes doesn't listen and the blimp blows up. Babar commends Arthur on his honesty and encourages him to continue planning and building his invention. Arthur completes his plans and is able to make the lead blimp fly.

[Educational Message: When you undertake a big project, it's important to plan carefully for it. Without proper planning, your project will not be a success.]

Airdate: 04/25/2009

Time:

Duration: 30:00

THE ZULA PATROL

WISH YOU WERE HERE [ZUL121]

Wizzie and Wigg want to go to the beach during the Zula Patrol's vacation, but Multo tells them it's not the season for it. Using the Multopedia, he explains that the occurrence of seasons is dependent upon the time, length and location of sunlight on the different parts of the planet. Since planets, like Earth, are tilted on their axes, the intensity and time of sunlight on each part of the planet varies. The sun's light is the most intense in the summer so it's the warmest, and the least strong in the winter when it is colder. In the fall, the heat and light are less intense and in the spring they are a little stronger. The Zula Patrol then considers which season is ideal for their vacation, but recall a disaster with every past vacation. Finally, they decide to vacation to different places and experience all the seasons.

[Educational Message: The four seasons in a year are summer, fall, winter, and spring. Seasons occur when the sunlight hitting a certain part of a planet varies in time, making it hotter during the summer, cooler in the fall, cold in the winter, and warmer in the spring. The tilt of most planets, like Earth, creates seasons, not their distance from the sun.]

WEATHER VAIN [ZUL121]

When Zeeter takes over Bula's weather forecaster job, Multo helps her understand weather through the Multopedia. He explains that weather is determined by what's seen around us. For instance, bright sunshine means it's sunny; clouds and low temperature mean rain, which can turn into snow if dropped lower; and when the wind moves fast enough, we get windstorms. During her first show, Zeeter panics and doesn't do well. To prove herself, she covers the different weather patterns on various planets, but still doesn't succeed. She then uses Multo's weather machine to change Planet Zula's weather daily and finds an audience. But she misuses it and the machine breaks, resulting in a storm. Admitting her mistake, Zeeter volunteers to fly into the storm to drop the "anti-storm reversal pellet" into it and end it. Zeeter realizes that instead of changing the weather, she needs to make her forecast more interesting.

[Educational Message: You can determine the weather simply by looking outside. Sunshine means it's a sunny day; dark clouds mean rain; extremely cold weather often leads to snow, sleet or hail; and too much wind creates windstorms.]

Airdate: 04/25/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

JASPER'S FROZEN SMARTS [MFR213]

When Jasper cannot answer why a spot in the pond won't freeze, Mouse seeks Rabbit's help. Meanwhile, Jasper searches for the answer. He learns through The Gobble-Goose Girls that the spot never freezes, and wonders if it's because of the sun. The Girls point out that the rest of the pond would also be unfrozen,

so Jasper thinks perhaps the water moves too much for it to freeze. Before he can test his theory, Mouse and Rabbit return with a hat to warm up Jasper's brain so he can think clearly. Jasper explains he doesn't know everything and must figure out the answers to questions by watching, thinking and testing his ideas.

Rabbit realizes they're asking the wrong question. Jasper reminds them the only way to solve a problem is to stick with it. They finally discover that Thunder has been breaking the ice so The Gobble-Goose Girls can swim.

[Educational Message: Nobody knows everything. In order to solve problems, we must observe, think and test out our theories. Working together with friends and sticking with it is the best way to solve a problem.]

THUNDER'S IDEA MAKER [MFR213]

Thunder's head accidentally gets stuck in a log and when he breaks out of it, a piece of it gets stuck around his nose. As he runs into his friends who encounter different dilemmas, Thunder finds himself giving them creative ideas to solve their problems, and becomes convinced it's because of the horn-ring. To recover Hazel's acorns from a hole, Thunder suggests filling it up with water so the acorns float up. When ants take Jasper's berries, Thunder suggests sharing the food with them. He solves The Gobble-Goose Girls' diving problem by having them dive off the pondie-floater one at a time so it doesn't sink. To help Thunder understand the ideas are his own, Rabbit suggests removing the horn-ring, but Thunder isn't convinced. It's only when Thunder's horn-ring is lost and he's forced to think on his own to find it that he realizes the ideas are coming from himself.

[Educational Message: When you have a good idea, you should have the confidence to know it's coming from you. No object has the power to make you think of good ideas. If you think of great ideas, it is your own doing.]

Airdate: 05/02/2009

Time:

Duration: 30:00

VEGGIETALES

BULLY TROUBLE [VEG106]

Junior Asparagus is confronted by Gordon, a big bully at the playground, who scares him and his friends away. Upset at the thought of letting himself be harassed and unable to stand up for himself, Junior refuses to play with his friends or return to the playground. Alone in his backyard, he imagines himself as a hero who's not afraid of anyone and is brave enough to defend himself and others. But, when his friends ask him to return to the playground, Junior gets in more trouble by acting tough. After talking to his dad, he realizes that it probably is better to stand up to Gordon and face his fears rather than to always be afraid. Junior goes back to the playground and stands up to Gordon with his friends. Bored, now that Junior isn't afraid anymore, Gordon leaves the playground and Junior leaves his fears behind.

[Educational Message: The best way to handle your fears is to face them and be brave.]

Airdate: 05/02/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

INVASION OF THE BODY SWAPPERS [PEN210]

Michelle feels unattractive, so Grandmum reassures her that what matters more is her personality and character. Unconvinced, Michelle seeks approval from the Penguins. She realizes that beauty on the inside is what counts most after she has to put appearances aside to save Kevin from Cavitus. When Fidget accidentally switches Zidgel's and Kevin's bodies while testing the modifier, Zidgel is devastated. He has to give the keynote address at the Miso-Guapo Convention as their physically perfect spokesperson. They head to the convention where Michelle gets a makeover and Kevin takes Zidgel's place. Kevin ends up confusing everyone, including Cavitus who steals Miso-Guapo products and captures Kevin. Michelle seeks Mister Guapo's help to save Kevin, but he's more concerned with

everyone's appearances. Michelle transforms herself back, convinces everyone that appearances don't matter if you don't do the right thing, and finally gets Mister Guapo's help to rescue Kevin.

[Educational Message: Looking good isn't nearly as important as being a good person and doing good things. It's your character and personality that are most important.]

Airdate: 05/02/2009

Time:

Duration: 30:00

TURBO DOGS

CROCHET SURPRISE [TDO105]

Dash has no time to fix his broken fan belt because he has to visit his Aunt Ratchet. Presuming he'll get bored and not do much because his aunt is old, he assures his friends he'll return home soon. Instead, Dash finds Aunt Ratchet surprisingly active for her age. She makes him tea, moves his car on the driveway, and mows the lawn in record time. He offers to help his aunt who reassures him she's fine but accepts his offer. As he accompanies her through her chores, he learns that his aunt completes her chores with the help of creative devices that make doing things easier. She finally shows him her collection of inventions and the trophies she's won for them. She even crocheted a fan belt for his car. Impressed and apologetic for misjudging Aunt Ratchet due to her age, Dash lets his aunt race on the tracks instead of him.

[Educational Message: Don't judge others by their age or appearance. Give them a chance to show you who they are before you form an impression.]

STAR ATTRACTION [TDO105]

Dash's favorite movie

star, Rock Rally, visits Turboville to shoot his next movie. After watching Dash on the racetrack, Rock secretly asks Dash to play Rock's double in the movie. Dash steps in for Rock and drives for him. Thinking Rock is the one driving, the other dogs clamber after him. Instead of telling them that Dash is the one driving, Rock enjoys the accolades and takes the credit for it. When Rock gets on the racetrack, however, his amateur driving skills are exposed and the dogs discover that their celebrity racer is not as good as he looks onscreen. Despite the way Rock has treated Dash, Dash decides to help Rock by stepping in to race for him. Realizing he should have been fair to Dash and given him credit for his hard work, Rock finally acknowledges publicly that Dash was racing for Rock all along.

[Educational Message: When a friend steps in to help you, you should acknowledge it and give credit where it's due. Unfairly taking credit for something you haven't done can hurt your reputation and your friendship.]

Airdate: 05/02/2009

Time:

Duration: 30:00

BABAR

HELPING HANDS [BAR205]

The children overhear Cornelius and Pompador discussing the home's expenses and mistakenly believe their parents are in financial trouble. To help them, the children hold a yard sale and sell some of the household things. Meanwhile, Babar and the others notice things missing in the house. When the gifts Babar and Rataxes exchange before the signing of an important treaty disappear, Rataxes decides not to sign the treaty and prepares to leave. The children find a dejected Babar on the swings and show him their profits, sharing with Babar the exchange between Cornelius and Pompador. Babar realizes their mistake and clarifies that they will not be sent to the poorhouse. He returns Rataxes' lamp to him and the children explain their misunderstanding to Rataxes. Accepting the lamp back, Rataxes decides to discuss the treaty and stay back. Babar advises the children to ask before they try to help next time.

[Educational Message: If you want to help someone, be sure to ask them what they need help with before you do anything. Not having all the information or misunderstanding the situation can create more problems.]

Airdate: 05/02/2009

Time:

Duration: 30:00

THE ZULA PATROL

MY AIR LADY [ZUL122]

When the power generators on Zula go out, Bula asks the Zula Patrol to bring him his tools to fix the problem at the energy field. Multo suggests building an air-powered vehicle. Using the Multopedia, he explains that planets like Earth are surrounded by a layer of air called the atmosphere, which consists of gases that allow living things to breathe. Though invisible, air consumes space and moves objects along with it. When their vehicle is completed, they use heat to make it fly. Reaching the Zulean cliffs, they release the parachute to return to ground-level and use "multo-bellos" to move on the ground. When the dam bursts and the ground is covered with water, they raise a sail to move across the ocean. The air-powered vehicle allows them to overcome each obstacle in their path and reach Bula in time to fix the dam and the power generators.

[Educational Message: Planets, like Earth, are surrounded by an atmosphere—a layer of air, which is made up of gases that allow living things to breathe. Air is invisible but takes up space and has the ability to move objects when it moves.]

YOU'RE CRAMPING MY SPACE [ZUL122]

the Zula Patrol encounters Buzzy who's on his way to discover the planets' atmospheres. Buzzy wants to find another planet where Earthlings can breathe without spacesuits. Through the Multopedia, Multo explains that planets have a layer of gases around them called the atmosphere. Some planets like Venus have thick atmosphere, others like Mars have thinner atmosphere. Earth's atmosphere, called "air," is the only one with the perfect gases to help Earthlings breathe. Unconvinced, Buzzy continues on his mission and the Zula Patrol accompanies him. On Venus, Buzzy collapses under the thick atmosphere. On Mars, he inflates because of the thin atmosphere. Returning to space, they get sucked into a vortex and land on an unknown planet. Realizing he can breathe, Buzzy thinks he has found another planet where it's possible to breathe. Upon investigation, however, he realizes they're on Earth, which is why he can breathe.

[Educational Message: Most planets have a layer of gases around them called the atmosphere. Earth's atmosphere is called air, which is made up of gases that allow living things to breathe. When Earthlings go outside their atmosphere, they need to wear spacesuits that contain the gases needed for them to breathe.]

Airdate: 05/02/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

MOUSE'S MOUNTAIN [MFR205]

Mouse, Jasper and Thunder want to go up the mountain, but each of them is afraid about something. Rabbit offers suggestions on how they can overcome their fears. He reminds Mouse that he won't be lost if they're together, suggests Jasper take his fishing stick to remind him of home, and promises to scare the "Oogie-Boogies" away for Thunder. Together, they head to the mountain and help each other conquer their fears as they climb up. At night, when Rabbit gets anxious in the enclosed cave, Thunder and Jasper remove the rock covering the top. Continuing the next morning, Thunder and Mouse find themselves alone when they go too fast ahead. Remembering how their friends helped, they're able to counter their fears by themselves. Everyone finally meets at the top, realizing they were able to get there not just because they were brave but also because they had each other.

[Educational Message: Don't let your fears stop you from doing something you want to do. With a little bravery and the help of good friends, you can overcome your fears and accomplish your goals.]

YOU BE ME [MFR205]

While playing, Mouse and Thunder decide to switch roles by pretending to be like each other. First, they use grass and leaves to look like one another. Then, they switch places with their friends. So, Mouse helps Hazel collect nuts and Thunder visits Edweena with Rabbit. Mouse and Thunder soon find that it isn't easy to do things in the same way as someone else. Mouse has trouble collecting the nuts because he's so small, while Thunder is too big to reach into the tree-hole to locate Edweena's lost shell. So each tries to think like the other. Mouse asks a dragonfly for help with Hazel's acorns. And Thunder asks Edweena to stick her trunk in the tree-hole, then makes her laugh so she blows into the tree and the shell flies out. Mouse and Thunder realize that although it's fun to take someone else's place, it's easier to just be yourself.

[Educational Message: Sometimes it is fun to pretend you're someone else and can do things the way they do; but you should also like the specialness of just being yourself.]

Airdate: 05/09/2009

Time:

Duration: 30:00

VEGGIETALES

SUMO OF THE OPERA [VEG107]

Larry the Cucumber stars as a pro-wrestling goof called the Italian Scallion, who never finishes what he starts because he fears that he doesn't have the ability to do the things he undertakes. So, he clowns around to make people laugh and, eventually, quits when things start to look too challenging. When he lands in the sumo wrestling ring with champion wrestler, Apollo Gourd, he realizes that the time for jokes is up. Motivated by the idea of winning the Tiger Bike, he focuses on training hard for the big championship with his coach, a former sumo champion himself. On the day of the championship, the Italian Scallion faces off with Apollo Gourd. Despite the odds, the Scallion refuses to give up and the match ends in a tie. Even though he doesn't win, the Italian Scallion realizes that he does have the ability to finish what he starts and learns that perseverance has its own rewards.

[Educational Message: When you finish what you start, you always come out a winner just for trying.]

Airdate: 05/09/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

GIT ALONG LITTLE DOGGIES [PEN211]

When she catches them arguing, Grandmum reminds Michelle and Jason that they should speak nicely to each other even when the other person's being nasty. They continue arguing on their way to their mission with the Penguins to retrieve Wild Bill's cows from Gopher Gus and his gang. When they meet Wild Bill, they find him rude and mean, even when he's being helped. The kids remember Grandmum's advice and suggest speaking nicely to Wild Bill even if he's mean. Zidgel disagrees and argues with Wild Bill. Just then, Gopher Gus and his gang arrive and steal more cows. Finally, Kevin tells his friends that Wild Bill needs to be nicer. Defeated, Wild Bill confronts Gopher Gus and forces himself to speak nicely. Gopher Gus relents, returns the cows, and promises not to fight. The children return home realizing the importance of speaking kindly to others despite how they're treated.

[Educational Message: Fighting does not resolve anything. If you speak to others nicely and show kindness despite being treated badly, you'll see that the other person will reciprocate your niceness.]

Airdate: 05/09/2009

Time:

Duration: 30:00

TURBO DOGS

MARSHALL DASH [TDO106]

As the new race marshal, Dash takes his role very seriously and immediately begins creating and enforcing new rules. Though his first rule is agreeable to everyone, soon he goes overboard and makes up rules that

prevent the dogs from doing anything fun in his clubhouse. When they try to object, Dash insists on his position as the marshal. Mags tries reasoning with Dash, but he doesn't listen, and continues to enforce unfair rules until nobody wants to be around him. When he complains that his friends haven't asked him to join them for pizza, Mags reminds him that he didn't ask them before he made up those rules, either. Realizing she's right and that being marshal means he must lead and listen to others, Dash apologizes and promises to make rules on which everyone agrees.

[Educational Message: Being a leader means you have to listen to the opinions and needs of those around you before making and enforcing rules that affect everyone. You cannot just form your own rules and boss everyone around.]

DOGS IN THE FOG [TDO106]

Officer Gruffer visits the dogs to make sure their maps are loaded on the GPS for the next race. As he visits each clubhouse, he startles the dogs with his loud laugh, causing minor accidents in the process. Embarrassed, he heads to Doggone Pizza to eat, but his laugh ends up distracting Five. When he overhears Mags and GT discussing his laugh, he decides to change it so it doesn't cause more trouble. He tries Mags' high-pitched laugh, then a deeper laugh, but the dogs just find his laugh stranger. Disheartened, Gruffer decides never to laugh again. He learns to appreciate his laugh when the dogs get lost in the fog during the race without their GPS systems. The dogs rely on Gruffer's loud laugh to reach safety and explain that although they need to get used to it, they do appreciate his laugh.

[Educational Message: You may have a feature or habit that is different from others, but you do not have to be too self-conscious about it. Your friends will get used to your difference and may even grow to appreciate or rely on it.]

Airdate: 05/09/2009

Time:

Duration: 30:00

BABAR

EVERY BASKET HAS A SILVER LINING [BAR206]

Despite practicing, Pom struggles at tryouts the next day while Alexander breezes through it. Both make the team—but Pom's a towel-boy. Embarrassed, Pom doesn't tell his parents the truth about his position and they decide to come to their first game. Alexander helps Pom practice and finds that he's good at stealing the ball but needs practice making the basket. So, Alexander asks the coach to let Pom play at the next game. The coach disagrees. Seeing Pom as a towel-boy at the game, Babar and Celeste realize why he didn't want them to come. However, when their team needs help stealing the ball, the coach allows Pom to play. Pom steps in and ends up saving the game with Alexander. After the game, Pom realizes his parents support him no matter what and promises to always be honest with them.

[Educational Message: Don't be embarrassed if you do not succeed in something you do, especially with your parents. Your parents will probably support your effort, as long as you have tried your best and are honest with them]

Airdate: 05/09/2009

Time:

Duration: 30:00

THE ZULA PATROL

WIGG AND WIZZY LIGHT THE WAY [ZUL123]

While Bula checks the flashlight batteries in preparation for the Zula Patrol's camping trip, Multo explains that the light waves in the flashlight are emitted from various sources of light other than the sun. He also explains that unless something soaks up the light waves or bounces them off in a different direction, light waves travel forward. Sometimes, they appear in a way that reflects color. As they sit around a campfire later, the Zula Patrollers hear a noise. Despite Bula's warnings, Zeeter separates from the group. Though she finds the noise is coming from a frog, Zeeter ends up falling into a ditch. While searching for her, Bula suggests using the mirror to change the direction of the light waves from the flashlight so they can see clearly. When the batteries in the flashlight die, Wizzy and Wigg light the way using their tails.

[Educational Message: Anything that lights up uses light waves. Light waves are emitted from many different sources like the sun, a lamp or a flashlight. Light waves travel ahead unless they're blocked by something that soaks them up or bounces them off in another direction. Light waves can also reflect color.]

LOOK TO THE RAINBOW [ZUL123]

Explaining how rainbows

form during rainy season, Multo says that when the sun's light passes through the droplets at an angle, the light breaks up into its many colors and forms a rainbow. The Zula Patrol then travels to the Village of Rainbow where everything is rainbow-themed, but when they look for the rainbow it doesn't appear. Instead, Professor Spectrum had arrived offering the chromaliens his magic formula to restore their rainbow in exchange for their rainbow diamond. Upon investigating, the Zula Patrol finds he's tricking the chromaliens by blocking the hole in a cave through which sunlight passes and mixes with raindrops to create their rainbow. Caught, the professor traps the Zula Patrollers who escape the underground rainbow prism by following bats out of the cave. Just as Professor Spectrum exchanges the formula for the diamond, the Zula Patrol arrives, exposing him and unblocking the hole so the rainbow returns.

[Educational Message: Rainbows appear after it rains. They are formed through water droplets and the sun's light, which appears white but consists of different colors. When sunlight passes through the water droplets at an angle, it creates a rainbow.]

Airdate: 05/09/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

GIBBLE-GOOSE GIRLS GALORE [MFR206]

While practicing their water-dance, The Gobble-Goose Girls perform their moves for their friends. When Rabbit compliments Pearl on her dance, she insists the others use only her moves. Instead, the others decide to do their own dance. The Girls show their individual moves to Rabbit who compliments them all. Amber is "Thunderific," Coral is "Hooplaloopa," and Jade is "Whoozy-doodle-flap." Excited, the Girls try dancing separately while practicing their performance, and then realize that nobody will know who to watch. They decide it's better to do one dance, but can't agree on who goes first. To choose the best dance, they seek help from Jasper who suggests they ask Rabbit himself. When the Girls overhear Rabbit using all the words to describe their dance, Rabbit explains it's because all their moves are great when they're combined. Realizing that Rabbit's right, The Gobble-Goose Girls perform one water dance for their friends combining all their moves.

[Educational Message: When you work with a team, you must use everyone's suggestions to create the best work. Often, you'll find that combining your teammates' suggestions and ideas will make your work much better than working separately on the same project.]

THE SCARDEY SKUNK [MFR206]

Rabbit and Mouse befriend Fowler, the skunk, who joins them to play with Edweena. But both Fowler and Edweena scare each other off. Afraid of Edweena's large size, Fowler releases a powerful smell that frightens Edweena. Fowler later explains that skunks have a spray under their tails that they use when they're frightened to scare off the danger and escape. Rabbit and Mouse hop-think ways to help Edweena and Fowler become less afraid of each other. Knowing that Fowler and Edweena want to be friends, Rabbit and Mouse bring them together so they can overcome their fears. It doesn't work. So, they help each of them pretend to meet each other and practice not being scared. When Fowler and Edweena finally meet, they realize they've got a lot in common. Not afraid of Edweena's size anymore, Fowler doesn't release his smell, which doesn't scare Edweena. So, they finally become friends.

[Educational Message: Learning more about each other can help you become friends and overcome your fears about one another.]

Airdate: 05/16/2009

Time:

Duration: 30:00

VEGGIETALES

ADAME BLUEBERRY [VEG108]

Madame Blueberry has everything she needs and more, but she is not thankful for any of it. Always comparing what she has with her friends and neighbors, she constantly feels blue. She thinks that if she has more things, she'll feel much better. When two sales-veggies show up at her door and tempt her, she rushes to their store for more things that she really doesn't need. On her way there, she sees a little girl sitting under a tree with her parents. They have very little food for themselves, but they seem happy with what they do have. At the store, Madame Blueberry sees a little boy who happily settles on something his dad can get him rather than cry about what he can't have. Seeing the children so content and grateful, Madame Blueberry realizes that she doesn't need so many things because her needs are already met by what she has.

[Educational Message: When you compare your possessions to those who have less, you realize that simply having more things is not what provides happiness.]

Airdate: 05/16/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

WISE GUYS [PEN212]

Jason ignores Grandmum's advice to use a dimmer light for the lamp, saying he knows what he's doing. She reminds him to listen to her advice because she has more experience. Jason doesn't understand until his mistakes almost cost him his future. On their way to solve a dispute on Planet Obstantinople, Jason discovers a broken time machine. He tries fixing it, ignoring Fidget's advice and the instructions, and the machine sends them into the future. There, they meet their old selves whose advice they ignore while fixing their spaceship. It's only after all their attempts fail that they realize they should've listened to their older and more experienced selves. They take the old Penguins' advice, fix the spaceship and time machine, and return to their own time. Back home, Jason realizes the wisdom in listening to voices of experience and promises Grandmum he'll take her advice next time.

[Educational Message: Listen to your elders and pay attention to advice and instructions from those who know more. Because they have more experience than you, they can help you solve problems that you can't solve yourself.]

Airdate: 05/16/2009

Time:

Duration: 30:00

TURBO DOGS

FIVE MINUTES FLAT [TDO107]

Annoyed that his friends are impressed with Five's ability to deliver pizzas within five minutes, Strut decides to work at Doggone Pizza to beat Five's five minute delivery record. Ignoring Five's suggestions, it takes Strut much more than five minutes to deliver pizzas, which were ruined because of his tardiness. Despite his embarrassment and Stinkbert's advice that delivering pizzas is not the same as racing cars, Strut is convinced Five must be good at racing as well. When Five joins the Turbo Dogs on the track, however, he is really slow. He picks up speed only after receiving a call for delivery. Motivated by his responsibility, Five hurries through the race and manages to make his delivery on time. Strut realizes that being good at one thing does not always make you good at another. While Five is good at delivering pizzas on time, Strut is successful in racing cars.

[Educational Message: You shouldn't feel envious of someone else's strengths. Nobody is good at everything, but each person has his/her own strengths and weaknesses.]

WRENCHINI'S WRENCH [TDO107]

Wrenchini offers GT the chance to repair his car at Wrenchini's garage and use his wrenches even after he leaves. After fixing his own car, GT decides to help his friends with their repairs, too. When he's done, GT

cleans the garage but cannot find one of the wrenches. Although he knows he can't accuse his friends, GT spies on them and accuses them of taking the wrench anyway. Mags suggests GT ask the others if they have the wrench, but GT doesn't listen. Strut takes advantage of the situation and misleads GT into believing Five may have the missing wrench. GT realizes that he was wrong to accuse his friends when Five catches GT spying through Five's pizza deliveries. Then, he runs into Mags and Dash who tell him that Wrenchini's had all his wrenches, all along. So, he apologizes to his friends for wrongly accusing them.

[Educational Message: Trust is essential to friendship and it shouldn't be discarded because you have lost something and need someone to blame. It's better to be honest and seek help finding what you've lost than falsely accusing your friends.]

Airdate: 05/16/2009

Time:

Duration: 30:00

BABAR

LAND OF GAMES [BAR207]

Babar and his family find themselves on the Land of Games in their next hot-air balloon adventure when they find scattered pieces of games everywhere. The game pieces tell them they're not allowed to play games on their land. Babar tries talking to King No-Fun but it only angers him more and he bans everyone from his land. His subjects refuse to listen and play anyway. King No-Fun confronts them and Alexander, Pom and Flora try to stop him. Instead he captures them. When Babar tries to rescue them, King No-Fun challenges Babar to a game to win his children back. Babar ends up winning the game and instead of being upset that he lost, the King discovers how much fun he had playing. He admits that he forbade games because he hated losing and realizes that the fun is in playing the game, not winning or losing.

[Educational Message: Games are meant to be played. Though it feels good to win, the real fun is in playing the game, not winning or losing.]

Airdate: 05/16/2009

Time:

Duration: 30:00

THE ZULA PATROL

MOONS MAYHEM [ZUL124]

The Zula Patrol invites the moons to the moon carnival. To identify the moons, Multo explains that moons come in different shapes and sizes, and travel around planets. Mercury and Venus don't have any moons; Earth has one moon; Mars has two potato-shaped moons; Jupiter has many different types of moons; and Saturn's moon has clouds on it. Meanwhile Dark Truder plans to steal the moons. Disguised as Fortune-Teller, Madame Luna, he tricks Wizzy and Wigg into believing their friends will turn into moon-zombies unless they stay indoors. While Wizzy and Wigg prevent their friends from leaving headquarters, Truder lures the moons away with the promise of a moon-wash. When Wizzy and Wigg search for Madame Luna to help them, the Zula Patrol follows them and finds the moons. Realizing Truder's trickery, they find and expose him, then return the moons back to their rightful places.

[Educational Message: Moons revolve around planets, and are therefore, also called satellites. Some planets like Mars, Jupiter and Saturn have more than one moon. Earth has only one moon while Mercury and Venus have none. All the moons come in different shapes and sizes. Jupiter has moons with volcanoes and ice; Saturn's moon has clouds on it; and Mars' moons are oblong.]

THREE RINGED GORGA [ZUL124]

Wizzy and Wigg attribute Gorga's howling in the night to the moonlight. Multo explains that the moon has no light of its own and actually reflects the sun's light, which bounces off the moon's rocky surface. Wizzy and Wigg also learn that only half the moon is lit up at a time, but both sides receive equal amounts of light as the moon travels around Earth. Bula then recalls how he met Gorga who was part of a traveling circus.

tired of circus life, Gorga escaped with the moon—the circus' only spotlight—and met Bula. Bula thwarted the ringmaster temporarily by having the moon block the sun, but the ringmaster tricked Gorga and

captured him, then cast a net over Bula and the moon. Gorga finally used his snout to escape and remove them from the net. Bula and Gorga returned the moon to Earth and remained friends from then on.

[Educational Message: The sun's light bounces off the moon's rocky surface, lighting up the moon on one side. The moon itself has no light. The side that doesn't receive any sunlight remains dark, but both sides light up at different points as the moon revolves around Earth.]

Airdate: 05/16/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

EDWEENA'S NEW FRIEND [MFR207]

Edweena befriends Lexie the bear, and introduces her to Jasper, Rabbit and Mouse. But as winter approaches, Edweena notices Lexie napping more frequently. Jasper explains that bears hibernate during the winter, and leave their caves in spring, because there isn't enough food for them when it's cold. Seeing Edweena sad, her friends hop-think of ways that Edweena can say goodbye to Lexie. They suggest giving Lexie a hug and a wave, saying goodbye, and presenting her with a special gift. Taking Mouse's suggestion, Edweena gives Lexie a moon-shaped rock. Before she leaves to hibernate, Lexie promises them she'll return in the spring. Edweena still isn't happy, so Jasper, Rabbit and Mouse suggest Edweena play the same games with them as she played with Lexie. Realizing how much fun she had with Lexie, Edweena teaches her other friends how to play the games the right way and feels much better.

[Educational Message: It's not easy to say goodbye to a good friend who's going away, but being around your other friends can help you feel better until your friend returns.]

THE BIG GOOSE [MFR207]

The Gobble-Goose Girls meet Tony, an adult goose, while she's flying. When they show Tony how they practice flying, she advises them to wait to fly until they're older because they aren't ready yet. When she leaves, the Girls ask Mouse to help them fly. But their friends tell them that they all waited until they were older to do the things they wanted. Thunder suggests they help the Girls pretend to fly. Edweena lets them ride on her back and Rabbit flips them in the air on his ears. Still disappointed, Jade tries to make herself grow. Tony returns and tells Jade to be patient and keep practicing other skills, like deep-diving, while she waits. The Girls deep-dive and pretend to see the bottom of the pond, but Jade doesn't want to pretend. So, Tony teaches them how to speed-paddle, which is fun and helps them practice their skills in flying.

[Educational Message: Sometimes it's hard to wait until you're big enough to do things you want to do. Practicing and getting stronger when you're young will help you when you are bigger.]

Airdate: 05/23/2009

Time:

Duration: 30:00

VEGGIETALES

A SNOODLE'S TALE [VEG109]

Born in the small town of Snoodlesburg in the land of Galoots, little Snoodle Doo learns early on that he cannot measure up to the other snoodles that seem to be nothing like him. Not only is he too small, he cannot play his horn, fly or paint like everyone else. Sad and dejected, little Snoodle Doo decides to go away where he can find something he can do that doesn't make him look silly and worthless. When he comes across a large mountain, he uses all his strength and will to climb it so he can see what lies beyond. Instead, he meets the artist who made him. Seeing himself through his creator's eyes helps Snoodle Doo realize that he is capable of much more than he thinks. He just has to believe in himself and not let others define him.

[Educational Message: Believe in yourself before you accept as truth all the hurtful things others may say about you.]

Airdate: 05/23/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

HOGS AND KISSES [PEN213]

Feeling badgered by Grandmum's constant advice, Jason refuses to understand that it's for his own good. When he joins the Penguins for a new mission, he finds them doing the same thing. He complains to Sol about everyone's behavior, but Sol reminds him that his family and friends advise him because they care. Unconvinced, Jason returns to the Rockhopper and secretly runs away. The Lizard King discovers him in his ship and decides to return him to the Rockhopper. On their way, Cavitus captures them and tries manipulating Jason into helping Cavitus smash the piggybank cruiser with his persuasive and comforting words. Though he ignores the Lizard King's warnings initially, Jason eventually realizes that Cavitus' words cannot be trusted. He escapes with the Lizard King, saves the piggybank cruiser, and returns to the Rockhopper where he apologizes to his friends for not understanding that their advice was for his benefit.

[Educational Message: Even if the advice of your loved ones hurts you, it's for your own benefit. Those who don't care for you, however, may say things that sound nicer but they end up hurting you more.]

Airdate: 05/23/2009

Time:

Duration: 30:00

TURBO DOGS

RELAY RACERS [TDO108]

Mags is partnered with Stinkbert for their next race. In practice, Stinkbert slows down to smell trash, drives through puddles, and chews the baton. Worried their team isn't doing well, Mags thinks if Stinkbert races more like her, they may win. She plugs his nose so he won't slow down to sniff trash, puts lemon juice on the baton to keep him from chewing it, and makes Stinkbert wash his car. Despite her efforts, they don't race well together, and Mags feels dejected. Thinking she's a bad partner because they don't race the same way, Mags wants to quit. She learns that partners work well when they race their own way after Stinkbert explains that his strategies have a purpose and they help him race better. Realizing he's right, Mags returns to the race with Stinkbert and their team ends up winning the race.

[Educational Message: When working in a team, your way is not always the best way for everybody. Getting advice from your teammates will help you be successful.]

BOWLED OVER [TDO108]

After bowling once with some success, bowling becomes GT's new hobby. He buys new shoes, a ball, and a portable alley, and recruits Mags to bowl with him. Despite her disinterest in the sport, Mags agrees to bowl with him once. Assuming she'll be on his bowling team, GT has team shirts made for them and stalks Mags to practice with him. Each time, Mags makes an excuse and avoids him, leading him to believe she doesn't like him. GT eventually realizes Mags has been making excuses when she says she needs to change her oil, even though he knows she doesn't need an oil change. Mags finally admits that she doesn't like bowling, which relieves GT. Mags realizes she should have been honest with GT all along, and GT understands that friends don't have to like the same things.

[Educational Message: If there's something you don't like to do, you should be honest and tell your friend the truth rather than make excuses in order to avoid hurting your friend's feelings.]

Airdate: 05/23/2009

Time:

Duration: 30:00

BABAR

ROWING PAINS [BAR201]

Knowing he cannot afford the toy boat he saw behind a store window, Alexander asks Babar for an advance. Babar refuses and advises Alexander to budget his allowance better. When Alexander shares his problem with Zephir, Zephir offers Alexander a job and advances him the money to buy the boat. Alexander promises to work off the money but doesn't keep his promise. Instead, he uses the excuse of

rowing practice to avoid working and misses rowing practice under the pretense of working for Zephir. Alexander is finally caught when Babar and Zephir discover that he hasn't been at practice or at the shop. Confronted and ashamed, Alexander finally admits he was wrong, apologizes to Babar for lying, and promises to make it up to Zephir. Flora replaces Alexander on the rowing team, which wins the competition and is rewarded with the same toy boats that got Alexander in trouble.

[Educational Message: If there is something you really want, you must work hard for it. Lying and making excuses to get what you want never works. If you do make a mistake, however, you need to apologize immediately and make it up to the person you have wronged.]

Airdate: 05/23/2009

Time:

Duration: 30:00

THE ZULA PATROL

A STAR IS BORN [ZUL125]

After flying through a wormhole, the Zula Patrollers find themselves lost inside a nebula with no fuel. Using the Multopedia, Multo explains that the solar system is filled with nebulae in which stars are born. They also learn that as young stars (proto-stars) grow, they pull gas and dust toward them. As the elements move closer together, the stars become heavier and hotter and eventually explode to form grown stars. Worried about getting home, the Zula Patrollers ask a proto-star for help but realize it's too young to charge their ship with light energy. So, to help him grow, the Zula Patrollers lead the proto-star, Buck, into a chase that raises his temperature. Buck finally explodes and becomes an adult. The others follow suit and when they combust, they emit enough energy to power the spaceship that takes the Zula Patrol home.

[Educational Message: Nebulae are clouds of gas and dust. Stars are born inside nebulae when the gas and dust collide, raising the young stars' temperature until they explode and become adults. Young stars are also called proto-stars.]

GALACTIC STAR GAMES [ZUL125]

The sun asks the Zula Patrol to help her Aunt Dorothy, a red dwarf star, practice for the Galactic Star Games. Multo explains that stars are large balls of gas and their temperatures determine their colors. The blue stars are the hottest, the yellow stars are less hot, and the red stars are the least hot. The red stars, also called Red Dwarves, are the oldest stars in the galaxy. Aunt Dorothy refuses the Zula Patrol's help at first, and then realizes she needs it when she doesn't make the team because of her age. The Zula Patrol advises her to form her own team with the other Red Dwarves, and then coaches their routine. Seeing how good they are, the rival coach tricks the drummer star into leaving to another part of the galaxy. Despite it, the Red Dwarves perform in the games and end up winning with the Zula Patrol's help.

[Educational message: Stars come in different colors, which are determined by the stars' temperature. The blue stars are the hottest, the yellow stars are less hot, and the red stars are the least hot. The red star is also called the Red Dwarf.]

Airdate: 05/23/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

THE MYSTERIOUS ACORN MYSTERY [MFR208]

When Hazel finds that her acorns are not where she left them, Rabbit and Mouse offer to help her solve the mystery. Meanwhile, Edweena and Thunder run into Sheldon, who resembles Hazel, and is also searching for acorns. Though they don't see each other, both Hazel and Sheldon keep finding their acorns gone every time they put them somewhere. Both groups split up to search for the missing acorns. Thunder runs into Mouse, and Edweena runs into Rabbit. After finding some more acorns, Rabbit and Edweena encounter Mouse and Thunder. Then, Sheldon appears and together, they try to figure out what's going on. Edweena and Thunder realize that Rabbit and Mouse have been collecting acorns for Hazel. And Sheldon realizes that he has been picking up Hazel's acorns. When Hazel joins them, she's also confused. After Sheldon clarifies what has happened, Hazel decides to share her acorns with him.

[Educational Message: To solve a mystery, you must first think about what you know. After you have all the clues, then you can figure out what's going on and solve the problem.]

ROG ON A LOG (MFR208)

Emmett, the frog, interrupts The Gobble-Goose Girls as they're swimming by creating a huge wave while jumping on lily-pads. The Girls suggest sharing their pond and Emmett agrees. He tries tip-toeing across the lily-pads, but finds it's not fun. So, he takes a nap. He's interrupted this time when The Gobble-Goose Girls swim loudly. They try being quieter, but that's not fun for them. So, they ask Rabbit and Mouse for help. Rabbit gives Emmett some moss to cover his ears, but the moss is too heavy and Emmett loses his balance. Not finding a solution, Emmett suggests one of them leave the pond. But Rabbit and Mouse help Emmett and the Girls see that they want the same things. Rabbit suggests using a signal to alert each other during an activity, and invents signals for Emmett and the Girls, which ends up being the best solution.

[Educational Message: If you have to share something with someone else, you need to learn how to take turns so both you and the other person can get what you want while getting along.]

Airdate: 05/30/2009

Time:

Duration: 30:00

VEGGIETALES

BABYSITTER IN DE-NILE [VEG110]

Little Miriam is forced to look after her baby brother while her parents and older brother go off to work. Despite being annoyed at having a new baby that takes away all her parents' attention from her, Miriam baby-sits her brother as promised. She even follows her parents' special instructions to protect him from the pharaoh's guards. Still, she's not too happy about being a big sister and doing so much work. When Miriam sees how her older brother comes to her defense to protect her from the pharaoh's guards, Miriam finds the courage to do the same for her baby brother when he gets discovered floating in the Nile by the queen and her guards. The queen compares him to baby Moses, warns her guards to not harm Miriam or the baby, and allows Miriam's parents to stay home to care for him.

[Educational Message: Loving your family means being there for them and helping them when they're in need.]

Airdate: 05/30/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

12 ANGRY HENS [PEN301]

When Michelle accuses Jason of denting the spaceship without allowing him to explain, Grandmum advises her to listen to everything before judging. Michelle learns her lesson through a mission in which she and the Penguins must retrieve the royal egg stolen from the hens on Planet Henpecked-A-Lot. When the Penguins find that the hens have captured and accused Gizmoid Fox without evidence or explanation, they suggest a trial. Michelle argues Gizmoid's case and Zidgel judges. Instead of listening to Michelle's arguments, however, Zidgel keeps interrupting. Fidgel reminds them that judging without listening is foolish, but Zidgel refuses until Michelle asks him to listen before answering. After questioning Gizmoid, Michelle cross-examines Henny Penny who also speaks too soon and ends up revealing himself as Cavitus' minion. The Penguins and Michelle find Cavitus and finally rescue the stolen egg. Returning home, Michelle apologizes to Jason for not listening and jumping to conclusions.

[Educational Message: Don't jump to conclusions without first listening to all the evidence.]

Airdate: 05/30/2009

Time:

Duration: 30:00

10 TURBO DOGS

RACE FOR TREASURE [TDO109]

Strut and Stinkbert each find half of a treasure map. Strut teams up with Dash to find the treasure. Stinkbert and Clutch go on their secret mission to find the same treasure. The two teams wind up in the same places. Finally, Dash tells Stinkbert that he and Strut are looking for a treasure and asks if they want to help. Clutch acts like he has no idea what Dash is talking about and jets off to find the treasure with Stinkbert. The teams follow their maps to Wrenchini's. At a loss, they nearly give up when the two ends of the map fall together, creating one map instead of one-half of two maps. All four dogs realize they should have worked together all along. By reading the maps together, they find crates with old antique car parts in them. They share the parts to repair one antique car for an antique car show, and win.

[Educational Message: Cooperation and teamwork will get you farther than trying to do things alone.]

EVERYONE'S A WINNER [TDO109]

Stinkbert is on a losing streak and thinks he's the problem, so he quits racing. His friends try to convince him to keep practicing instead of quitting, but he refuses to listen and spends his time at the dump instead. Upon visiting him, Mags notices that he has built a racetrack in the dump. Stinkbert denies it and says he made a road through the dump so he can get around better. Then, Mags reminds him of his love for racing after he inadvertently begins racing while driving a golf cart. At Doggone Pizza, Stinkbert uses a pizza as a steering wheel. Unable to resist, he enters the racetrack and asks Ump if he can mow it. He ends up driving the mower as a racecar while his friends cheer him on. Finally realizing how much he loves racing, Stinkbert returns to the track, not caring if he wins or loses.

[Educational Message: Don't give up doing something you love because you've had a setback. Instead of worrying about winning or losing, pick yourself back up and keep practicing so you can be better at what you do.]

Airdate: 05/30/2009

Time:

Duration: 30:00

ABAR

WHAT'S MINE IS MINE [BAR202]

Arthur is tricked into buying a tin mine from Charlie Digger after discovering a gold nugget in it. Babar researches it and finds that the gold is too pure to come from the mine. When Arthur learns he has been tricked, he plans to teach Charlie a lesson. Pretending he has struck gold, Arthur convinces Charlie there is gold in the mine. Charlie returns to the mine where he finds Arthur and Zephir with a cartload of gold. Charlie asks Arthur to make Charlie a partner, and Arthur agrees. Babar interrupts them and advises Arthur that tricking Charlie isn't the right way to recover his money. Realizing Babar's right, Arthur calls the deal off and admits the truth to Charlie. Though Charlie gets in trouble with Pompadour for other illegal acts, Arthur ends up selling the mine to Rataxes who uses it to mine mud for his kingdom's mud baths.

[Educational Message: If you've been tricked into buying something you didn't want, the best thing to do is to deal with the consequences and make the best of the situation. Tricking someone who tricked you is not the right way to recover what's yours.]

Airdate: 05/30/2009

Time:

Duration: 30:00

THE ZULA PATROL

POWER FLOWER [ZUL126]

Upon finding a flower on a barren island, the Zula Patrollers take "her" back to Zula, where she is named Flow, and housed in a terrarium using a tank, soil, pebbles, water, and a clear lid with a light source. Through the Multopedia, Multo explains that the terrarium replicates an environment with a water cycle to help plants grow. In the water cycle, water rises from the ocean, evaporates into air, cools and forms water droplets that condense into clouds, and falls back into the ocean as rain. the Zula Patrol leaves for a mission and Flow climbs out of her terrarium to find water. When they return, the Zula Patrollers find their

spaceship overflowing with water and flowers and realize Flow has multiplied. When it begins to rain, the flowers multiply even more so the Zula Patrol direct the clouds to rain over a cage where they contain the flowers and return them to the island.

Educational Message: Plants grow through the water cycle, which is part of their natural habitat. In a water cycle, water rises from the ocean into the air and forms into droplets that condense into clouds and fall back on the ground as rain. The water cycle makes life possible for plants and animals. A terrarium is a tank for plants that replicates their natural environment with the water cycle.]

BLUBGLUB [ZUL126]

As the Zula Patrol and their friends enjoy a day at the water park, Multo explains the importance of water. the Zula Patrol learns that water is one of the most important elements in the universe and used by all living things to survive. They also learn that water can be used to quench thirst, to grow, and to clean things. Suddenly, Dark Truder appears disguised as a water park mascot and offers everyone a blubglub to enjoy instead of the water. The sticky blubglub glues everyone in their positions while Truder attempts to take over the water park. Gorga releases the Zula Patrol by snorting up the blubglub and releasing it on Truder. the Zula Patrol then uses water and Multo's snow-blow machine to freeze the blubglub off the water in the water park to release the others, thus thwarting Dark Truder's plans again.

[Educational Message: Water is the most necessary element in the universe and is needed by all living things to exist and survive. Mixing water with a different element can create other things. Water covers most of earth's surface.]

Airdate: 05/30/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

THE HOPPIEST WISH EVER [MFR209]

While hopping over tree stumps, Rabbit and Mouse come across Hazel and Thunder. They're waiting under a tree for the wishing apple to fall so they can make a wish. Just then, an apple falls into Mouse's paws, so Mouse wishes he's the "hoppiest hopper." He decides he'll know if his wish came true when he's able to hop high and far enough to go over trees, rivers and mountains. So, his friends try to make his wish come true. Hazel brings them to a place where saplings grow so Mouse can hop over a young tree. Jasper shows them a stream, a narrow river that Mouse hops over with a vine. And all his friends help Mouse hop over a mountain by creating a smaller mountain with rocks, twigs, a duct, and a bouncy bog moss. Mouse realizes that his wish did come true, with his friends' help.

[Educational Message: It's possible to make even the most impossible wish come true if you use your imagination and your friends' help.]

MOUSE'S MYSTERIOUS SOMETHING [MFR209]

Mouse discovers a mysterious object that looks like bark. Unsure, Mouse and Rabbit decide to ask Jasper. On their way, they meet Thunder who wants to paint a picture but can't find anything on which to paint. Mouse reluctantly offers part of his discovery. Rabbit reminds Mouse that sharing is tricky but fun, and suggests Mouse practice sharing more. As they run into their other friends, Mouse is forced to give up parts of his "mysterious something." Though he's hesitant at first, the more he shares, the better Mouse feels inside about it. They finally reach Jasper who explains that Mouse's object is bark from the birch tree. Mouse thinks his find has made everyone happy, but Jasper tells him it's Mouse's sharing that did it. When Mouse's friends see him, they share a hug with him to show their appreciation. Mouse realizes sharing makes him feel better also.

[Educational Message: Sharing can be difficult at first, but the more you do it, the easier it gets. Sharing with someone also feels good because it allows you to help those in need.]

Airdate: 06/06/2009

Time:

Duration: 30:00

VEGGIETALES

DUKE AND THE GREAT PIE WAR [VEG111]

Duke Duke learns an important lesson about love when he meets a young rhubarb named Sweet Petunia. With her husband and father-in-law creamed in the Great Pie War between the Rhubarbarians and the Kingdom of Scone, Sweet Petunia accepts living in abject poverty with her mother-in-law, Nona, out of devotion to her. Though Nona appreciates Sweet Petunia's sacrifice, it makes her sad to have lost everything they owned. To make matters worse, Otis the Elevated, a treacherous knight, has usurped all their wealth and taken over their home. When Nona brings Sweet Petunia and Duke Duke together, through Nona's urging, Duke Duke decides to challenge Otis to a joust. The winner gets to keep the second half of the golden duck with the key to Sweet Petunia's vault. Surprising everyone, Duke Duke wins the challenge and Sweet Petunia's hand in marriage.

[Educational Message: When you truly love someone, you will do everything you can to help him/her.]

Airdate: 06/06/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

KENNEL CLUB BLUES [PEN302]

Grandmum advises Michelle to either free her bugs or create a terrarium for them so they have a good home. Michelle refuses to listen. She realizes Grandmum's right when she helps the Penguins find and return a missing catopillow to the emperor of Planet Kennel. Upon returning Goldie, the catopillow, to the emperor, he shows them his catopillow collection, which he keeps in cages. Seeing Goldie caged, Michelle realizes Grandmum's right and tries to rescue Goldie. Instead, she finds that Cavitus has transformed the emperor into a hamster. Locked in Goldie's cage with her, the emperor realizes how his pets feel and asks Michelle to release them. Though Cavitus tries to stop her by transforming her and the Penguins into hamsters, they're able to thwart Cavitus, release the catopillows, and transform themselves back to normal. The emperor promises to give his pets a better home and Michelle releases her bugs upon returning home.

[Educational Message: If you want to keep pets, you should make sure you create a suitable home for them. If you can't give them a good home, it's better to free them so they can find their own.]

Airdate: 06/06/2009

Time:

Duration: 30:00

TURBO DOGS

WHAT A LULU (TDO110)

Dash offers to care for Lulu so Mags can attend a show out of town. So, Mags leaves Lulu with Dash, carefully explaining Lulu's routine and needs. Dash pays little attention and when Mags leaves, he becomes negligent. He overfeeds Lulu, forgets to oil her wheel, and leaves with GT for a race. Lulu ends up getting out of her cage. When Dash returns, he discovers Lulu missing. He tries replacing her with another hamster but it doesn't work. So, he decides to lure her out with her favorite music and waits for her all night. Upon waking, Dash finds Lulu in her cage and cares for her properly. When Mags returns, he confesses. Knowing how hard he worked to make up for it, Mags forgives him. Dash realizes he should have been more careful about caring for Lulu in order to fulfill his promise to Mags.

[Educational Message: If you make a promise to a friend, it is important to follow through and be sure you take care of the things you promised to care for.]

CAN'T DO IT ALL [TDO110]

Mags suggests throwing Five a surprise party to celebrate the pizzeria's anniversary. Everyone offers to help, but Mags wants to do it all herself. GT and Dash warn her about the workload, but Mags doesn't listen. She struggles to get the party supplies, make and deliver the invitations, bake a cake, and decorate the clubhouse on her own. Each time her friends offer their help, Mags repeatedly insists on doing

everything herself. Soon she begins to get tired and rushes to get everything done on time. When everything starts to come apart, Dash and GT tell her it's not too late for them to help her. But it's only when the cake explodes and she slips on the batter that she finally realizes she can't do it all herself. With her friends' help, Mags successfully puts on the party for Five, realizing it's okay to seek help.

[Educational Message: Nobody can do everything on their own. We all need a little help sometimes. So, when you're struggling with your chores, it's okay to ask for help from your friends.]

Airdate: 06/06/2009

Time:

Duration: 30:00

BABAR

RADIO RIOT [BAR203]

On Zephir's new radio show, kids call in to complain about their parents. His advice, however, is irresponsible and undermines parental authority. When Victor calls with his complaints against Rataxes, Zephir urges Victor to strike. Victor refuses to listen to Rataxes until Victor's terms are met. Angered, Rataxes announces that Victor is grounded for six months. Hearing this, all the children go on strike, marching on streets and refusing to obey their parents until Victor's given justice. Upset with their children's behavior, parents call Rataxes who has taken over Zephir's radio station. Like Zephir, Rataxes gives parents unreasonable suggestions against their children. Soon, both parents and children are rioting. Finally, Babar intervenes and advises the children to let Victor and Rataxes solve their own problem. Realizing Babar's right, Victor urges the kids to talk to their parents instead of rioting and sets an example by discussing his concerns with Rataxes.

[Educational Message: If you have a problem with something your parents say to you, you should talk to them honestly about it instead of disobeying them and creating a riot. Complaining to others causes more problems and doesn't solve anything.]

Airdate: 06/06/2009

Time:

Duration: 30:00

THE ZULA PATROL

FLY US TO THE MOON [ZUL119]

The only way Wizzie and Wigg can reach the moon to watch a game is on a rocket. Through the Multopedia, they learn that a rocket has four basic parts: the nose cone that helps it fly easily, the payload, the air-frame that holds the fuel, and the wings that guide the rocket in space. They also learn that the rocket flies by pushing back with fuel and shooting upward. Using their new knowledge, they try to fly to the moon using wings, a helium balloon and springs. When nothing works, the Zula Patrol helps them build their own rocket with a nose cone, a payload, an air-frame, and wings. When Larvey steals it from them, they manage to retrieve it through the rocket's radio signal, which reverses its flight path. Finally, Wizzie and Wigg are able to reach their game with the help of their special rocket.

[Educational Message: A rocket is a spacecraft that takes a person or thing into space. There are four main parts in a rocket: the pointed nose cone that allows it to fly more easily, the body that carries the rocket's payload, the air-frame that contains the fuel, and the wings or fins that guide the rocket in space.]

CASTAWAY ASTEROID [ZUL119]

Gorga snorts Wizzie and Wigg's toy chest, so Multo suggests they make their own toys like a solar sail-kite. Bula explains that solar sails use sunlight to help an object move. Using the Multopedia, the Zula Patrollers learn that the sun's photons—tiny bundles of light emitted from the sun—bounce off the object's sail to push it forward. Just then, the Zula Patrollers receive a hologram of a fan who loves their new billboard. They realize they never had a billboard and upon investigating it, they find it's a trap. Predictably, Mark Truder appears and steals the Zula Patrol spaceship. They decide to build a "sail-ship" using metal from the banner and allowing the sail to catch the sunlight, which pushes it forward. Their ship slowly

gathers momentum and catches up to Dark Truder, allowing the Zula Patrol to thwart Truder once again and retrieve their spaceship.

[Educational Message: Solar sails are built from shiny material that reflects the sun's light. When the photons in sunlight bounce off the shiny portion of the sail, the object is pushed forward, gathering momentum in its speed as it moves.]

Airdate: 06/06/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

CATCH ME IF YOU CAN [MFR210]

Each time Hazel picks an acorn off the branch and throws it on the ground, it rolls into the stream. Frustrated, Hazel enlists Thunder's help, but Thunder gets too distracted to catch the acorns. Hazel attempts to teach Thunder how to concentrate on the acorn so he can catch it, but it doesn't help. Rabbit and Mouse offer their help by suggesting that Thunder use verbal reminders to watch then catch the acorn. Focusing on the acorn and Hazel's instructions confuses Thunder more, which upsets Hazel. Realizing they have two problems, Rabbit and Mouse decide to help them individually. Rabbit teaches Thunder to think positively, focus on the acorn, and believe he can catch it. Mouse helps Hazel relax so she doesn't distract Thunder. With their friends' help, Hazel and Thunder are able to work together to collect all the acorns and find the missing ones from the stream.

[Educational Message: Doing two things at once can be confusing and distracting. Focusing on one task at a time and working together can help you accomplish more, especially when you have your friends' help.]

WINTER GEESE [MFR210]

Rabbit and Mouse encourage The Gobble-Goose Girls to experience winter. The Girls find that it's too cold, they can't walk in the snow, and their pond has disappeared. Even after Edweena blows the snow off the pond to uncover it, the Girls find they can't swim in it because it's frozen. Mouse explains that water turns to ice when it's cold. The Girls try to glide on the frozen pond, but it makes them miss the water more. When the Girls decide to wait by the pond until winter's over, their friends realize they must help the Girls get used to winter. Through ice-skating, singing, riding on Thunder's back, and observing winter in the forest, the Girls realize that winter can be fun. Though hesitant at first, after joining them in winter activities, even Jade finally realizes that finding ways to enjoy winter is much better than fussing about it.

[Educational Message: You can find ways to have fun no matter what season it is, as long as you have a good attitude and try new things with your friends.]

Airdate: 06/13/2009

Time:

Duration: 30:00

VEGGIETALES

KING GEORGE AND THE DUCKY [VEG112]

King George is a very selfish king. He has a neat little castle in a wonderful little kingdom, but he is still not content. He ignores his responsibilities and spends most of his time playing with a rubber ducky in his bathtub. One day, King George notices that the little boy living across from him also has a rubber ducky that looks a lot like his. So, he orders the boy to be sent into the frontlines of battle, just so he can get his ducky. The little boy returns home injured, but King George is unconcerned. When a wise man visits the king, he teaches him that putting yourself before others is very hurtful. King George realizes that when he gets what he wants, others don't get anything and may even lose something as a result.

[Educational Message: Being selfish always hurts someone else because one person gets what he or she wants at the expense of someone else not having it.]

Airdate: 06/13/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

OH, MERCY! [PEN303]

When Jason gets upset with Michelle after she accidentally interrupts his game, Grandmum advises him to show mercy if he wants it reciprocated, but Jason refuses. Then, he joins the Penguins on a mission to Planet Mercy-Falls to deliver the crown jewel to the king. While delivering the package, Zidgel accidentally drops and breaks the emerald. The king imprisons Zidgel despite his apologies. Jason reminds the king to show mercy, recalling Grandmum's advice. The king agrees to free Zidgel after Jason promises to forgive Michelle. Meanwhile, the other Penguins land on the planet after escaping Cavitus, and Zidgel discovers they've lost his marbles. The king overhears Zidgel's refusal to forgive his friends and imprisons him again. Understanding everyone makes mistakes, Jason finally realizes that Zidgel must show mercy if he wants to receive it. Zidgel finally forgives his friends and is freed. When Jason returns home, he apologizes to Michelle and forgives her.

[Educational Message: Everyone makes mistakes. So, when someone accidentally ruins something that belongs to you, you should try to forgive him/her. If you show mercy to others, they will show it to you when you need it.]

Airdate: 06/13/2009

Time:

Duration: 30:00

TURBO DOGS

PINATA PARTY [TDO111]

Strut accidentally places Mags' invitation for her piñata party, along with his mail, in the trunk of his car. On the racetrack, Mags gives GT's invitation to him, but Strut outraces her before she can verify whether he got his invitation from Delivery Dog. When Strut hears about Mags' party, he thinks he isn't invited. Stinkbert advises Strut to talk to Mags, but Strut refuses. Instead, he decides to ruin Mags' party by filling her piñata with water balloons. At the party later, Mags wonders why Strut didn't come. Meanwhile, Strut tries to spy on the party, but the window is too dirty. When he returns to his car to get a rag, he finds the invitation in his trunk. Realizing he was invited, he returns to the party to confess and warn them about his trick. Strut and Mags apologize to one another for assuming without knowing.

[Educational Message: If you are not sure about something, the best thing to do is to ask. Assuming the worst creates more misunderstandings with friends.]

WHAT A CARD [TDO111]

When Dash and Strut discover that Stinkbert has the missing racer card they want, they decide to compete for it by racing. To ensure his win, Strut tries to sabotage Dash's chances, but his plans keep going awry. He tricks Wrenchini into giving him Dash's new tire, but Dash catches Strut with the tire. When Strut gets a flat tire, Dash lends his own to him. At the garage, Dash finds Strut with Dash's wrench and believes Strut when he pretends to need it. On the racetrack later, Strut spins out of control on the very oil he spilled to ruin Dash's chances of winning. Dash ends up helping Strut by moving his car to the end of the racetrack. Strut ends up winning, but he realizes he's won unfairly. As he returns the card to Dash, Strut confesses that he cheated and apologizes to Dash. They race again, fairly.

[Educational Message: Don't try to sabotage someone else's chances of winning a competition because you want to win. Chances are you won't be successful and even if you win unfairly, you won't feel good about it. Play by the rules and be a good sport if you don't win.]

Airdate: 06/13/2009

Time:

Duration: 30:00

BABAR

THE LEAD BLIMP [BAR204]

Arthur decides to invent a bicycle-driven lead blimp for the Celesteville Inventor's Contest that relies on peanuts for fuel. Babar finds that Arthur doesn't have a plan for his invention and advises him to take the

time to plan it properly. Arthur stubbornly disagrees and asks Rataxes for his support and funding in exchange for the chance to gain popularity. But the test flight goes wrong and the blimp falls apart. Rataxes finds the mess and warns Arthur and Zephir that the blimp should be ready the following day. Arthur turns to Babar who emphasizes his own need to plan before doing something. Arthur decides to heed Babar's advice and spends all night drawing up plans but he cannot finish on time. On invention day, Arthur apologizes to the public for not preparing adequately and warns against flying the blimp. Rataxes doesn't listen and the blimp blows up. Babar commends Arthur on his honesty and encourages him to continue planning and building his invention. Arthur completes his plans and is able to make the lead blimp fly.

[Educational Message: When you undertake a big project, it's important to plan carefully for it. Without proper planning, your project will not be a success.]

Airdate: 06/13/2009

Time:

Duration: 30:00

THE ZULA PATROL

ADVENTURES IN PET SITTING [ZUL118]

the Zula Patrollers learn that simple machines like screws, wheels and the axle have few or no moving parts and make work easier. Through the Multopedia they learn that a screw is a rod with ridges, which winds itself so it can secure, raise or lower things. They also learn that the axle is a rod that helps move things easily. When Dark Truder attempts to steal the Zula headquarters while the Zula Patrollers are away, they use their knowledge of simple machines to return home and save their headquarters. Using Gloopey's cookies and pretzels, the Zula Patrollers make a pulley that helps Gloopey drag their ship back to headquarters after it breaks down. Then they use licorice twists like screws to secure the steel net covering their headquarters, so Truder can't steal it. With the help of simple machines the Zula Patrol save their headquarters and thwart Dark Truder.

[Educational Message: Simple machines are tools that help to make work easier. Examples of simple machines are screws, wheels and axles. Screws hold things together securely. Sometimes they have ridges on them that help to turn things more easily. Axles are rods that, when placed on wheels, help to move things more easily.]

SHOW OF FORCE [ZUL118]

the Zula Patrol learns that force causes things to move, speed up, slow down, change directions, or stop. Zeeter suggests holding a race in which everyone builds ships using different kinds of force to help them move. Dark Truder overhears them and disguises himself to enter the race. Zeeter builds a ship using springs. The other racers build their ships using the force of pulling, gravity and hot air to create faster movement. During the race, all the racers except Dark Truder and the Zula Patrol gradually drop out. Truder's ship races ahead and stops just short of the finish line. Instead of using that chance to win, the Zula Patrol stops to help Dark Truder and he quickly races to the finish line. But when he sees the meager prize, he rejects it. the Zula Patrol wins by default and Truder discovers the prize is actually a gold trophy.

[Educational Message: Force is what causes something to move, slow down or speed up, change direction, or stop. We can create force by the act of pulling or using gravity or air to create faster or higher movement.]

Airdate: 06/13/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

HONEY AND BERRIES [MFR211]

Rabbit and Mouse finish Hazel's blueberries though she has allowed them to have only a few. Realizing they have to fix it, Mouse suggests making up a story. Rabbit reminds him that they must tell the truth and find more blueberries for Hazel. Using Jasper's advice, they decide to find a blueberry patch on the island. Rabbit decides to use his pondie-floater to carry the blueberries back to shore, but it's with the Girls, who remind them that it's broken. After fixing it, Rabbit and Mouse head to the island where they find more

berries. Using a stick to keep the pondie-floater from floating away, they carry the blueberries back to land. On their way, they accidentally hit a beehive. After Rabbit fixes it with his stick, they finally land ashore where they tell Hazel the truth, apologize for eating all her berries, and give her the ones they've picked.

Educational Message: When you make a mistake, you should be honest, apologize for it, and try your best to fix it.]

BIRTHDAY MOUSEY [MFR211]

Mouse's friends surprise him with a birthday party. Mouse appreciates his friends' efforts, but is disappointed when he finds that the Birthday Mousey Rabbit made for him is missing a tail. Mouse consults Jasper and Edweena, who advise Mouse to share his feelings with Rabbit. But Mouse decides against it after overhearing Rabbit tell the others how hard he has worked to make Birthday Mousey. Jasper and Edweena suggest that Mouse bring his own tail to Rabbit's notice, so Rabbit can realize that birthday mousey doesn't have a tail. Despite Mouse's efforts, Rabbit doesn't notice. Jasper suggests talking to Rabbit again, and Edweena reminds Mouse to be honest. It's only after Birthday Mousey falls on the ground that Rabbit notices the missing tail. Mouse finally admits seeing Birthday Mousey without a tail has bothered him. Rabbit explains that he forgot. Rabbit tells Mouse that whenever something bothers him, to please come and talk about it.

[Educational Message: When something bothers you about a friend, the best thing to do is to talk to your friend and tell him/her honestly how you are feeling so it can be resolved.]

Airdate: 06/20/2009

Time:

Duration: 30:00

VEGGIETALES

DAVE AND THE GIANT PICKLE [VEG113]

Dave is a very little shepherd boy who feels too small to take on a big job. His brothers don't make him feel any better when they give him the smaller tasks while taking on the heavier load themselves. When his big brothers head off to defend their land, little Dave is left behind to tend to the sheep. Though his brothers and others doubt his abilities because of his small size, Dave gets a chance to show his courage by fighting the enemies of his tribal group. He faces off with a giant, nine-foot pickle when nobody else has the courage to fight. Little Dave defeats the giant pickle and realizes that his size does not determine what he can do.

[Educational Message: Achieving your goals is usually not determined by your size, but by your strategy and courage to take on difficult tasks.]

Airdate: 06/20/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

PROMISES, PROMISES, PROMISES [PEN304]

Breaking her promise to Jason, Michelle takes the newspaper before him. Grandmum reminds Michelle to fulfill her promises if she wants to maintain people's trust, but Michelle doesn't listen. She learns her lesson through a mission with the Penguins in which they must save Planet Cross-Your-Heart from drowning in grape soda. Michelle and the Penguins head to Planet Cross-Your-Heart and find Fuzzy, the sock-monkey, plugging the dome's wall so it doesn't crack under soda pressure. Michelle switches places with Fuzzy and promises not to leave until Fuzzy returns. Fuzzy promises she'll return soon. Both break their promises and the wall cracks further. When they notice the soda on the streets, they realize what they've done and apologize for breaking their promises. The planet is saved with Sol's help. Michelle realizes it's better not to make promises unless she can fulfill them and to fix them immediately if they're broken.

[Educational Message: Promises shouldn't be taken lightly. If you make a promise, be sure to keep it. If you can't keep or you break a promise, then you must do everything you can to fix it.]

Airdate: 06/20/2009

Time:

Duration: 30:00

TURBO DOGS

AIR PLAY [TDO112]

Strut creates a new game and his friends ask to play by his rules. When GT wins, Strut changes the rules to ensure his own win. His friends comply with his rules, and agree to race again. But GT wins again, and Strut alters the rules once more so he wins. Upset, GT leaves the race and Mags tells Strut to stop changing the rules so much. Strut continues to change the rules to make sure he's the winner each time. Tired of Strut cheating, his friends eventually abandon Strut's game and make up their own game. When Strut confronts them, he learns they won't play with him because he cheats by changing the rules to win every time. But when he asks to play, they let him. He finally realizes he must play fairly and apologizes to his friends for cheating.

[Educational Message: In order to win fairly, you must play fairly. Changing the rules to ensure your win is not just unfair, it also alienates the players in a game. Nobody will want to play with you if you cheat just to win.]

KING FOR A DAY [TDO112]

Noting the resemblance between Stinkbert and the king, the dogs consider the possibility of Stinkbert being the king's heir. They convince him to send in his paw print and playfully indulge him with a make-believe crown and throne. But Stinkbert begins to get carried away with his new possible role. He watches an instructional video and begins making outrageous demands based on a set of "royal rules." Upset with Stinkbert's behavior, his friends separate themselves from him. Stinkbert finally receives the letter with the results of the paw print match and believes he will not be able to be around his friends if he's better than them. The delivery dog advises him that being a king won't make Stinkbert better than anyone, and acting like it will hurt his friends. So, Stinkbert tears up the letter in his friends' presence without seeing the results, and apologizes for getting carried away.

[Educational Message: If you act like you are better than everyone else, your friends' feelings will be hurt and they will not want to be around you. It's important to treat everyone the way you'd like to be treated.]

Airdate: 06/20/2009

Time:

Duration: 30:00

BABAR

HELPING HANDS [BAR205]

The children overhear Cornelius and Pompadour discussing the home's expenses and mistakenly believe their parents are in financial trouble. To help them, the children hold a yard sale and sell some of the household things. Meanwhile, Babar and the others notice things missing in the house. When the gifts Babar and Rataxes exchange before the signing of an important treaty disappear, Rataxes decides not to sign the treaty and prepares to leave. The children find a dejected Babar on the swings and show him their profits, sharing with Babar the exchange between Cornelius and Pompadour. Babar realizes their mistake and clarifies that they will not be sent to the poorhouse. He returns Rataxes' lamp to him and the children explain their misunderstanding to Rataxes. Accepting the lamp back, Rataxes decides to discuss the treaty and stay back. Babar advises the children to ask before they try to help next time.

[Educational Message: If you want to help someone, be sure to ask them what they need help with before you do anything. Not having all the information or misunderstanding the situation can create more problems.]

Airdate: 06/20/2009

Time:

Duration: 30:00

THE ZULA PATROL

EARTH HUNT [ZUL120]

the Zula Patrollers notice the planets running into one another and find they're out of place because Earth is missing. Through the Multopedia, the Zula Patrol learns that Earth is an important part of the solar system and a larger system called the Milky Way Galaxy. Without the Earth, neither of the systems are the same. When the Zula Patrol locates Earth far from the Milky Way, they learn she left because she was tired of the planets teasing her. They also notice she has caught a cold, being so far from the sun. So, they wrap her up and tow her through the vortex. On their way, Wigg explains to Earth how important she is to the larger system even if no one appreciates her. Realizing Wigg's right, Earth agrees to return to the Milky Way, accepts the planets' apologies and restores order back to the solar system.

[Educational Message: Earth is a part of a larger whole, which is the solar system. The solar system is made up of the sun and the known planets. The solar system is also part of a larger system called the Milky Way Galaxy. If any parts of these larger systems are removed, it will change the system's makeup and create disorder in it.]

TAKE ME TO YOUR FERRET [ZUL120]

the Zula Patrol makes an emergency landing on Earth because it's neither too hot nor too cold. They notice that Earth is full of life. Using the Multopedia, Multo explains that Earth's distance from the sun creates the right temperature for living things to exist. the Zula Patrollers learn that Earth's surface consists mostly of water, but it's made up of metal and rock. They also learn that the earth's crust, made up of rock, gets hotter the deeper it goes and begins to melt at its centermost point, where it becomes liquid and solid metal. On Earth, the Zula Patrol meets Buzzy who helps them fix their spaceship and shows them around the planet. Meanwhile, the humans learn there are aliens on Earth and set out to find them. the Zula Patrollers race to fix the spaceship and return to space just in time.

[Educational Message: Earth is a planet in our solar system that travels around the sun. It's the only one that has life on it because its temperature allows living things to exist on it. Its surface is covered with water, but it's mostly made up of rock.]

Airdate: 06/20/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

SING A SONG [MFR212]

Rabbit, Mouse and their friends find a new bird in their forest who cannot understand them when they talk. So, they sing to the bird instead. Through a series of songs between them and Tommy, they learn that he crashed into the tree while migrating, tearing his wing, and now he can't continue flying. Rabbit and his friends decide to help Tommy and make him comfortable while they search for ways to mend his wing. While everyone looks, Rabbit and Mouse also remind Tommy that he's not alone and they are his friends. Everyone regroups with reeds, bark, moss, and vine to fix Tommy's wing, but it doesn't work. Then Thunder recalls finding Tommy's feathers and guides the others to them. He suggests using Tommy's own feathers to mend his wing, and it works. Tommy thanks them for helping him and continues flying south where it's warm.

[Educational Message: Friends help one another when one of them is in trouble. So, when you or your friends need something, remember that you're not alone and if you reach out, your friends will help you.]

SNOWED UNDER [MFR212]

Hazel finds that the acorns she stored for the winter have fallen off the branch, which has broken under the weight of the snow. She also discovers that her acorns are buried under the snow and there's too much of it to move. She is able to recover all her acorns with the help of her friends by recalling the methods they used in different situations to solve a problem. They first have Mouse burrow into the snow to find the acorns and mark their location with a twig. Then, they drop the recovered acorns down from the branch to figure out where the missing acorns could have landed. When they're out of ideas, they take a hop-stop during which they discover a pine cone stuck in Thunder's snowball, which gives them the idea of rolling the snowball along the ground so the remaining acorns get stuck in it.

[Educational Message: Sometimes, recalling similar situations and the methods you used to solve previous problems can help find a solution for a current problem. It also helps to have your friends' help.]

Airdate: 06/27/2009

Time:

Duration: 30:00

VEGGIETALES

THE BALLAD OF LITTLE JOE [VEG201]

Larry and Bob receive a letter from John who won't accept his brother's apology or forgive him for being mean and breaking John's favorite toy. They help John by telling a story about Joe whose brothers were also mean to him. In their jealousy and meanness, Joe's brothers push him into a mine and sell him to bandits who take him to another town. The town fares better after Joe arrives and everyone likes him, but then he's framed and jailed for stealing. In jail, he interprets people's dreams. After interpreting the mayor's dream about a famine, Joe is pardoned and given an important position in town. The famine hits, but they're saved because of Joe. When Joe's brothers show up asking for food, Joe helps them but tests them to see if they've changed. They pass the test and Joe accepts their apology, forgiving them for wronging him.

[Educational Message: It's all right to be upset when someone's mean to you; but if the person apologizes, you should forgive him/her and accept the apology.]

Airdate: 06/27/2009

Time:

Duration: 30:00

3-2-1 PENGUINS!

DO UNTO BROTHERS [PEN305]

Michelle and Jason argue because neither will help the other find what they're missing. Grandmum advises them to work together to find Michelle's doll and Jason's baseball glove, but neither listens. They understand the strength in working cooperatively when they have to rescue Zidgel, Fidgel and Middel from Cavitus. Seeking Sol's help, they begin their search. Sol points out they won't accomplish much if they continue fighting. They discover that Cavitus is holding the others in a wormhole. Michelle suggests going through it. When Jason doesn't agree, she steers the spaceship herself. They're sucked into the wormhole and Cavitus captures them. They realize that they must work together to help each other after their attempts to rescue the others keep failing. Michelle and Jason apologize to each other, team up and help everyone escape. Upon returning home, Jason finds Michelle's doll and Michelle returns the favor.

[Educational Message: It's easy for others to take advantage of a situation when friends argue and fight instead of working together. The only way to solve a problem facing two people is for them to work together as a team.]

Airdate: 06/27/2009

Time:

Duration: 30:00

TURBO DOGS

JOKE'S ON YOU [TDO113]

Strut plays sneaky tricks on everyone for "Joke's On You Day." But his last joke goes too far and lands him in serious trouble. He tricks Cam into believing a Turbo Dog is giving up racing and sends him to Doggone Pizzeria. When he enters Cam's blimp to put glue in his chair, he accidentally hits a switch and the blimp begins to fly. When he realizes what's happened, Strut calls on his friends for help. The dogs refuse to believe him after the tricks he's played on them. He realizes nobody believes him because they think he's joking. Still, he tries calling for help. Just when he thinks he won't get help, the dogs look up to the sky and see the blimp. They realize he was being honest and band together to rescue him. After he's saved, Strut apologizes to everyone for taking his jokes too far.

[Educational Message: Jokes are funny when everyone laughs. But when you go too far and play tricks on people, it can create serious problems and backfire on you.]

THE SURPRISE SURPRISE [TDO113]

Dash and Mags decide to surprise GT with the toolbox he wants to thank him for helping work on their cars. They try to work on it without GT finding out and make excuses for not hanging out with him. GT finds their behavior suspicious and thinks they don't want him around. Marlene notices GT's upset and advises him to talk it out instead of bottling up his feelings. GT returns to the clubhouse to show Mags and Dash his new boots, but they usher him out to stop him from seeing the toolbox. The other dogs convince GT to tell Mags and Dash what's bothering him. When he finally admits to them that they're making him feel left out by their sneaky behavior, they realize they've hurt GT, and show him the surprise. GT offers to finish the toolbox for them and apologizes for not talking to them sooner.

[Educational Message: When something bothers you about a friend, the best thing to do is tell them how you feel. Keeping your feelings inside will make you feel bad, and your friend will not know how to stop making you feel bad.]

Airdate: 06/27/2009

Time:

Duration: 30:00

BABAR

EVERY BASKET HAS A SILVER LINING [BAR206]

Despite practicing, Pom struggles at tryouts the next day while Alexander breezes through it. Both make the team—but Pom's a towel-boy. Embarrassed, Pom doesn't tell his parents the truth about his position and they decide to come to their first game. Alexander helps Pom practice and finds that he's good at stealing the ball but needs practice making the basket. So, Alexander asks the coach to let Pom play at the next game. The coach disagrees. Seeing Pom as a towel-boy at the game, Babar and Celeste realize why he didn't want them to come. However when their team needs help stealing the ball, the coach allows Pom to play. Pom steps in and ends up saving the game with Alexander. After the game, Pom realizes his parents support him no matter what and promises to always be honest with them.

[Educational Message: Don't be embarrassed if you do not succeed in something you do, especially with your parents. Your parents will probably support your effort, as long as you try your best and are honest with them]

Airdate: 06/27/2009

Time:

Duration: 30:00

THE ZULA PATROL

MY AIR LADY [ZUL122]

When the power generators on Zula go out, Bula asks the Zula Patrol to bring him his tools to fix the problem at the energy field. Multo suggests building an air-powered vehicle. Using the Multopedia, he explains that planets like Earth are surrounded by a layer of air called the atmosphere, which consists of gases that allow living things to breathe. Though invisible, air consumes space and moves objects along with it. When their vehicle is completed, they use heat to make it fly. Reaching the Zulean cliffs, they release the parachute to return to ground-level and use "multo-bellos" to move on the ground. When the dam bursts and the ground is covered with water, they raise a sail to move across the ocean. The air-powered vehicle allows them to overcome each obstacle in their path and reach Bula in time to fix the dam and the power generators.

[Educational Message: Planets, like Earth, are surrounded by an atmosphere—a layer of air, which is made up of gases that allows living things to breathe. Air is invisible but takes up space and has the ability to move objects when it moves.]

YOU'RE CRAMPING MY SPACE [ZUL122]

the Zula Patrol encounters Buzzy who's on his way to discover the planets' atmospheres. Buzzy wants to find another planet where Earthlings can breathe without spacesuits. Through the Multopedia, Multo explains that planets have a layer of gases around them called the atmosphere. Some planets like Venus have thick atmosphere, others like Mars have thinner atmosphere. Earth's atmosphere, called "air," is the only one with the perfect gases to help Earthlings breathe. Unconvinced, Buzzy continues on his mission and the Zula Patrol accompanies him. On Venus, Buzzy collapses under the thick atmosphere. On Mars, he inflates because of the thin atmosphere. Returning to space, they get sucked into a vortex and land on an unknown planet. Realizing he can breathe, Buzzy thinks he has found another planet where it's possible to breathe. Upon investigation, however, he realizes they're on Earth, which is why he can breathe.

[Educational Message: Most planets have a layer of gases around them called the atmosphere.

Earth's atmosphere is called air, which is made up of gases that allow living things to breathe.

When Earthlings go outside their atmosphere, they need to wear spacesuits that contain the gases needed for them to breathe.]

Airdate: 06/27/2009

Time:

Duration: 30:00

MY FRIEND RABBIT

JASPER'S FROZEN SMARTS [MFR213]

When Jasper cannot answer why a spot in the pond won't freeze, Mouse seeks Rabbit's help. Meanwhile, Jasper searches for the answer. He learns through The Gobble-Goose Girls that the spot never freezes, and wonders if it's because of the sun. The Girls point out that the rest of the pond would also be unfrozen, so Jasper thinks perhaps the water moves too much for it to freeze. Before he can test his theory, Mouse and Rabbit return with a hat to warm up Jasper's brain so he can think clearly. Jasper explains he doesn't know everything and must figure out the answers to questions by watching, thinking and testing his ideas. Rabbit realizes they're asking the wrong question. Jasper reminds them the only way to solve a problem is to stick with it. They finally discover that Thunder has been breaking the ice so The Gobble-Goose Girls can swim.

[Educational Message: Nobody knows everything. In order to solve problems, we must observe, think and test out our theories. Working together with friends and sticking with it is the best way to solve a problem.]

THUNDER'S IDEA MAKER [MFR213]

Thunder's head accidentally gets stuck in a log and when he breaks out of it, a piece of it gets stuck around his nose. As he runs into his friends who encounter different dilemmas, Thunder finds himself giving them creative ideas to solve their problems, and becomes convinced it's because of the horn-ring. To recover Hazel's acorns from a hole, Thunder suggests filling it up with water so the acorns float up. When ants take Jasper's berries, Thunder suggests sharing the food with them. He solves The Gobble-Goose Girls' diving problem by having them dive off the pondie-floater one at a time so it doesn't sink. To help Thunder understand the ideas are his own, Rabbit suggests removing the horn-ring, but Thunder isn't convinced. It's only when Thunder's horn-ring is lost and he's forced to think on his own to find it that he realizes the ideas are coming from himself.

[Educational Message: When you have a good idea, you should have the confidence to know it's coming from you. No object has the power to make you think of good ideas. If you think of great ideas, it is your own doing.]

Network Public Service Schedule April 2009 (PSAs Targeted to Children 16 and Under)

SHOW NAME	AIR DATE	HIT TIME	DURATION	MATERIAL ID	TYPE	TITLE	PRODUCT TITLE
HOWIE	4/3/2009	20:22:28	0:10	ZNBC8101H	PS		TMKY ENVIRONMENT/JOHN KRASINSKI
VEGGIE	4/4/2009	10:26:48	0:20	XNPI252920	PS		BRAVO
VEGGIE	4/4/2009	10:27:08	0:10	ZNBC8114H	PS		TMKY ENVIRONMENT/TIKI BARBER
321 PNGNS	4/4/2009	10:56:48	0:20	XNPI252920	PS		BRAVO
321 PNGNS	4/4/2009	10:57:08	0:10	ZNBC8132H	PS		TMKY ANTI-PREJUDICE/JOHN KRASINSKI
TURBO DOGS	4/4/2009	11:26:48	0:20	XNPI252920	PS		BRAVO
TURBO DOGS	4/4/2009	11:27:08	0:10	ZNBC8103H	PS		TMKY ENVIRONMENT/JACK MCBRAYER
BARBAR	4/4/2009	11:56:31	0:20	XNPI252920	PS		BRAVO
BARBAR	4/4/2009	11:56:51	0:10	ZNBC8129H	PS		TMKY DIVERSITY/MASI OKA, ZACHARY QUINTO
ZULA PTRL	4/4/2009	12:14:06	0:30	QPSRIF003	PS		Qubo
ZULA PTRL	4/4/2009	12:26:48	0:20	XNPI252920	PS		BRAVO
ZULA PTRL	4/4/2009	12:27:08	0:10	ZNBC8113H	PS		TMKY ENVIRONMENT/ANN CURRY
MY FRND RB	4/4/2009	12:44:06	0:30	QPSAKPE001	PS		Qubo
MY FRND RB	4/4/2009	12:56:18	0:20	XNPI252920	PS		BRAVO
MY FRND RB	4/4/2009	12:56:38	0:10	ZNBC8128H	PS		TMKY ANTI-PREJUDICE/JAIME PRESSLY
CHUCK	4/6/2009	20:56:06	0:10	ZNBC8108H	PS		TMKY ENVIRONMENT/ZACHARY LEVI
8p LAW+ORDER	4/8/2009	20:59:12	0:10	ZNBC8110H	PS		TMKY ENVIRONMENT/HOWIE MANDEL
8p HOWIE	4/10/2009	20:23:21	0:10	ZNBC8140H	PS		TMKY NUTRITION AND PHYSICAL ACT/LEVI_GOMEZ
VEGGIE	4/11/2009	10:26:57	0:20	XNPI252920	PS		BRAVO
VEGGIE	4/11/2009	10:27:17	0:10	ZNBC8101H	PS		TMKY ENVIRONMENT/JOHN KRASINSKI
321 PNGNS	4/11/2009	10:56:42	0:20	XNPI252920	PS		BRAVO
321 PNGNS	4/11/2009	10:57:02	0:10	ZNBC8140H	PS		TMKY NUTRITION AND PHYSICAL ACT/LEVI_GOMEZ
TURBO DOGS	4/11/2009	11:26:48	0:20	XNPI252920	PS		BRAVO
TURBO DOGS	4/11/2009	11:27:08	0:10	ZNBC8147H	PS		TMKY DISABILITY AWARENESS/MEREDITH VIEIRA
BARBAR	4/11/2009	11:56:29	0:20	XNPI252920	PS		BRAVO
BARBAR	4/11/2009	11:56:49	0:10	ZNBC8105H	PS		TMKY ENVIRONMENT/CHRISTOPHER MELONI
ZULA PTRL	4/11/2009	12:14:06	0:30	QPSAKPE001	PS		Qubo
ZULA PTRL	4/11/2009	12:26:48	0:20	XNPI252920	PS		BRAVO
ZULA PTRL	4/11/2009	12:27:08	0:10	ZNBC8130H	PS		TMKY DIVERSITY/JANE KRAKOWSKI
MY FRND RB	4/11/2009	12:44:06	0:30	QPSRIF003	PS		Qubo
MY FRND RB	4/11/2009	12:56:18	0:20	XNPI252920	PS		BRAVO
MY FRND RB	4/11/2009	12:56:38	0:10	ZNBC8104H	PS		TMKY ENVIRONMENT/MARISKA HARGITAY
SU DLINE	4/12/2009	20:55:10	0:10	ZNBC8112	PS		TMKY ENVIRONMENT/AL ROKER
CHUCK	4/13/2009	20:54:13	0:10	ZNBC8140H	PS		TMKY NUTRITION AND PHYSICAL ACT/LEVI_GOMEZ
VEGGIE	4/18/2009	10:26:33	0:20	XNPI252920	PS		BRAVO
VEGGIE	4/18/2009	10:26:53	0:10	ZNBC8112H	PS		TMKY ENVIRONMENT/AL ROKER
321 PNGNS	4/18/2009	10:56:48	0:20	XNPI252920	PS		BRAVO
321 PNGNS	4/18/2009	10:57:08	0:10	ZNBC8106H	PS		TMKY ENVIRONMENT/MASI OKA
TURBO DOGS	4/18/2009	11:26:48	0:20	XNPI252920	PS		BRAVO
TURBO DOGS	4/18/2009	11:27:08	0:10	ZNBC8103H	PS		TMKY ENVIRONMENT/JACK MCBRAYER
BABAR	4/18/2009	11:56:29	0:20	XNPI252920	PS		BRAVO
BABAR	4/18/2009	11:56:49	0:10	ZNBC8128H	PS		TMKY ANTI-PREJUDICE/JAIME PRESSLY
ZULA PTRL	4/18/2009	12:14:06	0:30	QPSAKPE001	PS		Qubo
ZULA PTRL	4/18/2009	12:26:48	0:20	XNPI252920	PS		BRAVO
ZULA PTRL	4/18/2009	12:27:08	0:10	ZNBC8127H	PS		TMKY ENVIRONMENT/HOWIE MANDEL
MY FRND RB	4/18/2009	12:44:06	0:30	QPSRIF003	PS		Qubo
MY FRND RB	4/18/2009	12:56:18	0:20	XNPI252920	PS		BRAVO
MY FRND RB	4/18/2009	12:56:38	0:10	ZNBC8101H	PS		TMKY ENVIRONMENT/JOHN KRASINSKI
KINGS	4/18/2009	20:52:49	0:10	ZNBC8104H	PS		TMKY ENVIRONMENT/MARISKA HARGITAY
CHUCK	4/20/2009	20:51:46	0:10	ZNBC8103H	PS		TMKY ENVIRONMENT/JACK MCBRAYER
8p LAW+ORDER	4/22/2009	20:59:13	0:10	ZNBC8105H	PS		TMKY ENVIRONMENT/CHRISTOPHER MELONI
8p HOWIE	4/24/2009	20:22:44	0:10	ZNBC8110H	PS		TMKY ENVIRONMENT/HOWIE MANDEL
VEGGIE	4/25/2009	10:26:47	0:20	XNPI252920	PS		BRAVO

VEGGIE	4/25/2009	10:27:07	0:10 ZNBC8107H	PS	TMYK ENVIRONMENT/ZACHARY QUINTO
321 PNGNS	4/25/2009	10:56:48	0:20 XNPI252920	PS	BRAVO
321 PNGNS	4/25/2009	10:57:08	0:10 ZNBC8104H	PS	TMYK ENVIRONMENT/MARISKA HARGITAY
URBO DOGS	4/25/2009	11:26:48	0:20 XNPI252920	PS	BRAVO
TURBO DOGS	4/25/2009	11:27:08	0:10 ZNBC8101H	PS	TMYK ENVIRONMENT/JOHN KRASINSKI
BABAR	4/25/2009	11:56:30	0:20 XNPI252920	PS	BRAVO
BABAR	4/25/2009	11:56:50	0:10 ZNBC8113H	PS	TMYK ENVIRONMENT/ANN CURRY
ZULA PTRL	4/25/2009	12:14:06	0:30 QPSAKPE001	PS	Qubo
ZULA PTRL	4/25/2009	12:26:48	0:20 XNPI252920	PS	BRAVO
ZULA PTRL	4/25/2009	12:27:08	0:10 ZNBC8105H	PS	TMYK ENVIRONMENT/CHRISTOPHER MELONI
MY FRND RB	4/25/2009	12:44:06	0:30 QPSRIF003	PS	Qubo
MY FRND RB	4/25/2009	12:56:18	0:20 XNPI252920	PS	BRAVO
MY FRND RB	4/25/2009	12:56:38	0:10 ZNBC8101H	PS	TMYK ENVIRONMENT/JOHN KRASINSKI
SA SVU	4/25/2009	20:59:01	0:10 ZNBC8107H	PS	TMYK ENVIRONMENT/ZACHARY QUINTO
SU DLINE	4/26/2009	20:54:10	0:10 ZNBC8113	PS	TMYK ENVIRONMENT/ANN CURRY

Network Public Service Schedule May 2009 (PSAs Targeted to Children 16 and Under)

SHOW NAME	AIR DATE	HIT TIME	DURATION	MATERIAL ID	TYPE	PRODUCT TITLE
VEGGIE	5/2/2009	10:26:23	0:20	XNPI252920	PS	BRAVO
VEGGIE	5/2/2009	10:26:43	0:10	ZNBC8129H	PS	TMKY DIVERSITY/MASI OKA, ZACHARY QUINTO
321 PNGNS	5/2/2009	10:56:48	0:20	XNPI252920	PS	BRAVO
321 PNGNS	5/2/2009	10:57:08	0:10	ZNBC8113H	PS	TMKY ENVIRONMENT/ANN CURRY
TURBO DOGS	5/2/2009	11:26:48	0:20	XNPI252920	PS	BRAVO
TURBO DOGS	5/2/2009	11:27:08	0:10	ZNBC8127H	PS	TMKY ENVIRONMENT/HOWIE MANDEL
BABAR	5/2/2009	11:56:30	0:20	XNPI252920	PS	BRAVO
BABAR	5/2/2009	11:56:50	0:10	ZNBC8140H	PS	TMKY NUTRITION AND PHYSICAL ACT/LEVI_GOMEZ
ZULA PTRL	5/2/2009	12:14:06	0:30	QPSAKPE001	PS	Qubo
ZULA PTRL	5/2/2009	12:26:48	0:20	XNPI252920	PS	BRAVO
ZULA PTRL	5/2/2009	12:27:08	0:10	ZNBC8105H	PS	TMKY ENVIRONMENT/CHRISTOPHER MELONI
MY FRND RB	5/2/2009	12:44:06	0:30	QPSRIF003	PS	Qubo
MY FRND RB	5/2/2009	12:56:18	0:20	XNPI252920	PS	BRAVO
MY FRND RB	5/2/2009	12:56:38	0:10	ZNBC8130H	PS	TMKY DIVERSITY/JANE KRAKOWSKI
VEGGIE	5/9/2009	10:26:48	0:20	XNPI252920	PS	BRAVO
VEGGIE	5/9/2009	10:27:08	0:10	ZNBC8112H	PS	TMKY ENVIRONMENT/AL ROKER
321 PNGNS	5/9/2009	10:56:32	0:15	QPSAKPE002	PS	Qubo
321 PNGNS	5/9/2009	10:56:48	0:20	XNPI252920	PS	BRAVO
321 PNGNS	5/9/2009	10:57:08	0:10	ZNBC8132H	PS	TMKY ANTI-PREJUDICE/JOHN KRASINSKI
TURBO DOGS	5/9/2009	11:26:48	0:20	XNPI252920	PS	BRAVO
TURBO DOGS	5/9/2009	11:27:08	0:10	ZNBC8104H	PS	TMKY ENVIRONMENT/MARISKA HARGITAY
BABAR	5/9/2009	11:56:28	0:20	XNPI252920	PS	BRAVO
BABAR	5/9/2009	11:56:48	0:10	ZNBC8147H	PS	TMKY DISABILITY AWARENESS/MEREDITH VIEIRA
ZULA PTRL	5/9/2009	12:14:06	0:30	QPSAKPE001	PS	Qubo
ZULA PTRL	5/9/2009	12:26:48	0:20	XNPI252920	PS	BRAVO
ZULA PTRL	5/9/2009	12:27:08	0:10	ZNBC8129H	PS	TMKY DIVERSITY/MASI OKA, ZACHARY QUINTO
MY FRND RB	5/9/2009	12:44:06	0:30	QPSRIF003	PS	Qubo
MY FRND RB	5/9/2009	12:56:18	0:20	XNPI252920	PS	BRAVO
MY FRND RB	5/9/2009	12:56:38	0:10	ZNBC8129H	PS	TMKY DIVERSITY/MASI OKA, ZACHARY QUINTO
VEGGIE	5/16/2009	10:26:58	0:20	XNPI252920	PS	BRAVO
VEGGIE	5/16/2009	10:27:18	0:10	ZNBC8104H	PS	TMKY ENVIRONMENT/MARISKA HARGITAY
321 PNGNS	5/16/2009	10:56:48	0:20	XNPI252920	PS	BRAVO
321 PNGNS	5/16/2009	10:57:08	0:10	ZNBC8103H	PS	TMKY ENVIRONMENT/JACK MCBRAYER
TURBO DOGS	5/16/2009	11:26:48	0:20	XNPI252920	PS	BRAVO
TURBO DOGS	5/16/2009	11:27:08	0:10	ZNBC8132H	PS	TMKY ANTI-PREJUDICE/JOHN KRASINSKI
BABAR	5/16/2009	11:56:45	0:20	XNPI252920	PS	BRAVO
BABAR	5/16/2009	11:57:05	0:10	ZNBC8104H	PS	TMKY ENVIRONMENT/MARISKA HARGITAY
ZULA PTRL	5/16/2009	12:14:06	0:30	QPSAKPE001	PS	Qubo
ZULA PTRL	5/16/2009	12:26:48	0:20	XNPI252920	PS	BRAVO
ZULA PTRL	5/16/2009	12:27:08	0:10	ZNBC8147H	PS	TMKY DISABILITY AWARENESS/MEREDITH VIEIRA
MY FRND RB	5/16/2009	12:44:06	0:30	QPSRIF003	PS	Qubo
MY FRND RB	5/16/2009	12:56:18	0:20	XNPI252920	PS	BRAVO
MY FRND RB	5/16/2009	12:56:38	0:10	ZNBC8132H	PS	TMKY ANTI-PREJUDICE/JOHN KRASINSKI
8p HOWIE	5/22/2009	20:23:10	0:10	ZNBC8107H	PS	TMKY ENVIRONMENT/ZACHARY QUINTO
VEGGIE	5/23/2009	10:26:59	0:20	XNPI252920	PS	BRAVO
VEGGIE	5/23/2009	10:27:19	0:10	ZNBC8104H	PS	TMKY ENVIRONMENT/MARISKA HARGITAY
321 PNGNS	5/23/2009	10:56:48	0:20	XNPI252920	PS	BRAVO
321 PNGNS	5/23/2009	10:57:08	0:10	ZNBC8140H	PS	TMKY NUTRITION AND PHYSICAL ACT/LEVI_GOMEZ
TURBO DOGS	5/23/2009	11:26:48	0:20	XNPI252920	PS	BRAVO
TURBO DOGS	5/23/2009	11:27:08	0:10	ZNBC8105H	PS	TMKY ENVIRONMENT/CHRISTOPHER MELONI
BABAR	5/23/2009	11:56:31	0:20	XNPI252920	PS	BRAVO
BABAR	5/23/2009	11:56:51	0:10	ZNBC8113H	PS	TMKY ENVIRONMENT/ANN CURRY
ZULA PTRL	5/23/2009	12:14:06	0:30	QPSAKPE001	PS	Qubo

ZULA PTRL	5/23/2009	12:26:48	0:20 XNPI252920	PS	BRAVO
ZULA PTRL	5/23/2009	12:27:08	0:10 ZNBC8106H	PS	TMYK ENVIRONMENT/MASI OKA
MY FRND RB	5/23/2009	12:44:06	0:30 QPSRIF003	PS	Qubo
MY FRND RB	5/23/2009	12:56:18	0:20 XNPI252920	PS	BRAVO
MY FRND RB	5/23/2009	12:56:38	0:10 ZNBC8132H	PS	TMYK ANTI-PREJUDICE/JOHN KRASINSKI
MO DLINE	5/25/2009	21:50:56	0:10 ZNBC8111H	PS	TMYK ENVIRONMENT/MEREDITH VIEIRA
TV'S 50 FUNNIEST PHRASES	5/26/2009	21:59:02	0:10 ZNBC8103H	PS	TMYK ENVIRONMENT/JACK MCBRAYER
8p HOWIE	5/29/2009	20:22:22	0:10 ZNBC8107H	PS	TMYK ENVIRONMENT/ZACHARY QUINTO
VEGGIE	5/30/2009	10:26:57	0:20 XNPI252920	PS	BRAVO
VEGGIE	5/30/2009	10:27:17	0:10 ZNBC8127H	PS	TMYK ENVIRONMENT/HOWIE MANDEL
321 PNGNS	5/30/2009	10:56:48	0:20 XNPI252920	PS	BRAVO
321 PNGNS	5/30/2009	10:57:08	0:10 ZNBC8147H	PS	TMYK DISABILITY AWARENESS/MEREDITH VIEIRA
TURBO DOGS	5/30/2009	11:26:48	0:20 XNPI252920	PS	BRAVO
TURBO DOGS	5/30/2009	11:27:08	0:10 ZNBC8140H	PS	TMYK NUTRITION AND PHYSICAL ACT/LEVI_GOMEZ
BABAR	5/30/2009	11:56:29	0:20 XNPI252920	PS	BRAVO
BABAR	5/30/2009	11:56:49	0:10 ZNBC8104H	PS	TMYK ENVIRONMENT/MARISKA HARGITAY
ZULA PTRL	5/30/2009	12:14:06	0:30 QPSAKPE001	PS	Qubo
ZULA PTRL	5/30/2009	12:26:48	0:20 XNPI252920	PS	BRAVO
ZULA PTRL	5/30/2009	12:27:08	0:10 ZNBC8130H	PS	TMYK DIVERSITY/JANE KRAKOWSKI
MY FRND RB	5/30/2009	12:44:06	0:30 QPSRIF003	PS	Qubo
MY FRND RB	5/30/2009	12:56:18	0:20 XNPI252920	PS	BRAVO
MY FRND RB	5/30/2009	12:56:38	0:10 ZNBC8106H	PS	TMYK ENVIRONMENT/MASI OKA

Network Public Service Schedule June 2009 (PSAs Targeted to Children 16 and Under)

SHOW NAME	AIR DATE	HIT TIME	DURATION	MATERIAL ID	TYPE	PRODUCT TITLE
CELEBRITY	6/1/2009	21:56:31	0:10	ZNBC8101H	PS	TMYK ENVIRONMENT/JOHN KRASINSKI
OBAMA	6/5/2009	21:50:20	0:10	ZNBC8111H	PS	TMYK ENVIRONMENT/MEREDITH VIEIRA
VEGGIE	6/6/2009	4:26:51	0:20	XNPI252920	PS	BRAVO TMYK DISABILITY AWARENESS/MEREDITH VIEIRA
VEGGIE	6/6/2009	4:27:11	0:10	ZNBC8147H	PS	VIEIRA
321 PNGNS	6/6/2009	4:56:48	0:20	XNPI252920	PS	BRAVO
321 PNGNS	6/6/2009	4:57:08	0:10	ZNBC8130H	PS	TMYK DIVERSITY/JANE KRAKOWSKI
TURBO DOGS	6/6/2009	5:26:48	0:20	XNPI252920	PS	BRAVO TMYK ENVIRONMENT/CHRISTOPHER MELONI
TURBO DOGS	6/6/2009	5:27:08	0:10	ZNBC8105H	PS	MELONI
BABAR	6/6/2009	5:56:29	0:20	XNPI252920	PS	BRAVO
BABAR	6/6/2009	5:56:49	0:10	ZNBC8113H	PS	TMYK ENVIRONMENT/ANN CURRY
ZULA PTRL	6/6/2009	6:14:06	0:30	QPSAKPE001	PS	Qubo
ZULA PTRL	6/6/2009	6:26:48	0:20	XNPI252920	PS	BRAVO
ZULA PTRL	6/6/2009	6:27:08	0:10	ZNBC8104H	PS	TMYK ENVIRONMENT/MARISKA HARGITAY
MY FRND RB	6/6/2009	6:44:06	0:30	QPSRIF003	PS	Qubo
MY FRND RB	6/6/2009	6:56:18	0:20	XNPI252920	PS	BRAVO
MY FRND RB	6/6/2009	6:56:38	0:10	ZNBC8127H	PS	TMYK ENVIRONMENT/HOWIE MANDEL
CELEBRITY	6/8/2009	21:56:51	0:10	ZNBC8109H	PS	TMYK ENVIRONMENT/JIMMY FALLON
CELEBRITY	6/10/2009	21:46:21	0:10	ZNBC8107H	PS	TMYK ENVIRONMENT/ZACHARY QUINTO
VEGGIE	6/13/2009	10:26:57	0:20	XNPI252920	PS	BRAVO
VEGGIE	6/13/2009	10:27:17	0:10	ZNBC8112H	PS	TMYK ENVIRONMENT/AL ROKER
321 PNGNS	6/13/2009	10:56:48	0:20	XNPI252920	PS	BRAVO
321 PNGNS	6/13/2009	10:57:08	0:10	ZNBC8106H	PS	TMYK ENVIRONMENT/MASI OKA
TURBO DOGS	6/13/2009	11:26:48	0:20	XNPI252920	PS	BRAVO
TURBO DOGS	6/13/2009	11:27:08	0:10	ZNBC8130H	PS	TMYK DIVERSITY/JANE KRAKOWSKI
BABAR	6/13/2009	11:56:30	0:20	XNPI252920	PS	BRAVO TMYK DISABILITY AWARENESS/MEREDITH VIEIRA
BABAR	6/13/2009	11:56:50	0:10	ZNBC8147H	PS	VIEIRA
ZULA PTRL	6/13/2009	12:14:06	0:30	QPSAKPE001	PS	Qubo
ZULA PTRL	6/13/2009	12:26:48	0:20	XNPI252920	PS	BRAVO
ZULA PTRL	6/13/2009	12:27:08	0:10	ZNBC8132H	PS	TMYK ANTI-PREJUDICE/JOHN KRASINSKI
MY FRND RB	6/13/2009	12:44:06	0:30	QPSRIF003	PS	Qubo
MY FRND RB	6/13/2009	12:56:18	0:20	XNPI252920	PS	BRAVO
MY FRND RB	6/13/2009	12:56:38	0:10	ZNBC8104H	PS	TMYK ENVIRONMENT/MARISKA HARGITAY
KINGS	6/13/2009	20:52:13	0:10	ZNBC8103H	PS	TMYK ENVIRONMENT/JACK MCBRAYER
MEET THE PRESS	6/14/2009		0:10	ZNBC8137H	PS	TMYK ENVIRONMENT/AL ROKER
MEET THE PRESS AN	6/14/2009		0:10	ZNBC8137H	PS	TMYK ENVIRONMENT/AL ROKER
CELEBRITY	6/15/2009	21:57:33	0:10	ZNBC8108H	PS	TMYK ENVIRONMENT/ZACHARY LEVI
CELEBRITY	6/17/2009	20:53:05	0:10	ZNBC8110H	PS	TMYK ENVIRONMENT/HOWIE MANDEL
CHOP BLOCK	6/19/2009	20:51:50	0:10	ZNBC8102H	PS	TMYK ENVIRONMENT/JANE KRAKOWSKI
VEGGIE	6/20/2009	4:26:48	0:20	XNPI252920	PS	BRAVO TMYK DIVERSITY/MASI OKA, ZACHARY QUINTO
VEGGIE	6/20/2009	4:27:08	0:10	ZNBC8129H	PS	QUINTO
321 PNGNS	6/20/2009	4:56:48	0:20	XNPI252920	PS	BRAVO
321 PNGNS	6/20/2009	4:57:08	0:10	ZNBC8113H	PS	TMYK ENVIRONMENT/ANN CURRY
TURBO DOGS	6/20/2009	5:26:48	0:20	XNPI252920	PS	BRAVO TMYK ENVIRONMENT/CHRISTOPHER MELONI
TURBO DOGS	6/20/2009	5:27:08	0:10	ZNBC8105H	PS	MELONI

BABAR	6/20/2009	5:56:30	0:20 XNPI252920	PS	BRAVO
BABAR	6/20/2009	5:56:50	0:10 ZNBC8140H	PS	TMYK NUTRITION AND PHYSICAL ACT/LEVI_GOMEZ
ZULA PTRL	6/20/2009	6:14:06	0:30 QPSAKPE001	PS	Qubo
ZULA PTRL	6/20/2009	6:26:48	0:20 XNPI252920	PS	BRAVO
ZULA PTRL	6/20/2009	6:27:08	0:10 ZNBC8130H	PS	TMYK DIVERSITY/JANE KRAKOWSKI
MY FRND RB	6/20/2009	6:44:06	0:30 QPSRIF003	PS	Qubo
MY FRND RB	6/20/2009	6:56:18	0:20 XNPI252920	PS	BRAVO
MY FRND RB	6/20/2009	6:56:38	0:10 ZNBC8112H	PS	TMYK ENVIRONMENT/AL ROKER
SA SVU	6/20/2009	22:46:13	0:10 ZNBC8139H	PS	TMYK CHILD ABUSE/MARISKA HARGITAY
MEET THE PRESS	6/21/2009		0:10 ZNBC8131H	PS	TMYK ANTI-PREJUDICE/ANN CURRY
MEET THE PRESS AN	6/21/2009		0:10 ZNBC8131H	PS	TMYK ANTI-PREJUDICE/ANN CURRY
9p MERLIN	6/21/2009	21:50:48	0:10 ZNBC8138H	PS	TMYK INTERNET SAFETY/TIKI BARBER
CELEBRITY	6/22/2009	21:55:07	0:10 ZNBC8107H	PS	TMYK ENVIRONMENT/ZACHARY QUINTO
CELEBRITY	6/24/2009	20:53:54	0:10 ZNBC8106H	PS	TMYK ENVIRONMENT/MASI OKA
FARRAH	6/26/2009	21:51:59	0:10 ZNBC8104H	PS	TMYK ENVIRONMENT/MARISKA HARGITAY
VEGGIE	6/27/2009	10:26:47	0:20 XNPI252920	PS	BRAVO
VEGGIE	6/27/2009	10:27:07	0:10 ZNBC8147H	PS	TMYK DISABILITY AWARENESS/MEREDITH VIEIRA
321 PNGNS	6/27/2009	10:56:48	0:20 XNPI252920	PS	BRAVO
321 PNGNS	6/27/2009	10:57:08	0:10 ZNBC8130H	PS	TMYK DIVERSITY/JANE KRAKOWSKI
TURBO DOGS	6/27/2009	11:26:48	0:20 XNPI252920	PS	BRAVO
TURBO DOGS	6/27/2009	11:27:08	0:10 ZNBC8127H	PS	TMYK ENVIRONMENT/HOWIE MANDEL
BABAR	6/27/2009	11:56:28	0:20 XNPI252920	PS	BRAVO
BABAR	6/27/2009	11:56:48	0:10 ZNBC8132H	PS	TMYK ANTI-PREJUDICE/JOHN KRASINSKI
ZULA PTRL	6/27/2009	12:14:06	0:30 QPSAKPE001	PS	Qubo
ZULA PTRL	6/27/2009	12:26:48	0:20 XNPI252920	PS	BRAVO
ZULA PTRL	6/27/2009	12:27:08	0:10 ZNBC8104H	PS	TMYK ENVIRONMENT/MARISKA HARGITAY
MY FRND RB	6/27/2009	12:44:06	0:30 QPSRIF003	PS	Qubo
MY FRND RB	6/27/2009	12:56:18	0:20 XNPI252920	PS	BRAVO
MY FRND RB	6/27/2009	12:56:38	0:10 ZNBC8140H	PS	TMYK NUTRITION AND PHYSICAL ACT/LEVI_GOMEZ
KINGS	6/27/2009	20:52:39	0:10 ZNBC8103H	PS	TMYK ENVIRONMENT/JACK MCBRAYER
LAW+ORDER	6/29/2009	20:59:12	0:10 ZNBC8108H	PS	TMYK ENVIRONMENT/ZACHARY LEVI

For 2nd Quarter 2009

OTHER PROGRAMMING FURNISHED BY THE NBC NETWORK THAT CONTRIBUTES, AS PART OF NBC'S OVERALL PROGRAMMING, TO SERVE THE EDUCATIONAL AND INFORMATIONAL NEEDS OF CHILDREN 16 AND UNDER

April – June 2009

THERE WAS NO OTHER PROGRAMMING FOR 2nd QUARTER 2009 THAT CONTRIBUTED, AS PART OF NBC'S OVERALL PROGRAMMING, TO SERVE THE EDUCATION AND INFORMATIONAL NEEDS OF CHILDREN 16 AND UNDER.

NBC NETWORK NON-BROADCAST EFFORTS

April – June 2009

THE MORE YOU KNOW WEBSITE

"The More You Know's" comprehensive website (themoreyouknow.com) provides in-depth referral information, in connection with the on-air public service announcements. Content includes: video of all current public service announcements, a general campaign overview, message boards, kids' pages and referral information by topic to partnering agencies referenced in the PSAs. The site includes a comprehensive list of the campaign's accolades, including Emmy and Peabody awards. In addition, a behind-the-scenes story with clips from talent interviews can be viewed.

BROADCAST/ NBC Kaboom PSA's

qubo	Kaboom PSA	4/4/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	4/11/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	4/18/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	4/25/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula Patrol
qubo	Kaboom PSA	5/2/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	5/9/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	5/16/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	5/23/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	5/30/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	6/13/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	6/20/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol
qubo	Kaboom PSA	6/27/2009	12:14:06pm	Kaboom	QPSAKPE001 :30	Qubo-Zula patrol

READING IS FUNDEMENTAL SPOT

qubo	RIF spot	4/4/2009	12:14:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	4/11/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	4/18/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	4/25/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	5/2/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	5/9/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	5/16/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	5/23/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	5/30/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	6/6/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	6/13/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	6/20/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit
qubo	RIF spot	6/27/2009	12:44:06pm	Kaboom	QPSAKPE003 :30	Qubo-My Friend Rabbit

Qubo 2nd Quarter 2009

Day	Part	Air Date	Time	Network	Show Title	Promo Id	Promo Title	Type	Hit Time
FRI	P	04/03/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	04/10/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	04/10/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:39PM
FRI	P	04/17/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:15PM
FRI	P	04/17/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:38PM
FRI	P	04/24/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	04/24/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:39PM
FRI	P	05/01/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:08PM
FRI	P	05/01/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:39PM
FRI	P	05/08/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	05/08/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:39PM
FRI	P	05/15/2009	08:00PM	NBC	DATELINE NBC	010G530QUB120	QUBO:PARENTS Promo		08:10PM
FRI	P	05/15/2009	09:00PM	NBC	SPECIALS	010G530QUB120	QUBO:PARENTS Promo		09:46PM
FRI	P	05/22/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:08PM
FRI	P	05/22/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:47PM
FRI	P	05/29/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:15PM
FRI	P	05/29/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:39PM
FRI	E	06/26/2009	06:30PM	NBC	NIGHTLY	010G919QUB120	QUBO:PARENTS Promo		08:23PM
FRI	E	06/26/2009	06:30PM	NBC	NIGHTLY	010G919QUB120	QUBO:PARENTS Promo		08:59PM

Qubo Report 1st Quarter 2009

Day	Part	Air Date	Time	Network	Show Title	Promo Id	Promo Title	Type	Hit Time
FRI	P	01/02/2009	08:00PM	NBC	DEAL/ NO DEAL	010G530QUB120	QUBO:PARENTS Promo		08:09PM
FRI	P	01/02/2009	09:00PM	NBC	CRUSOE	010G530QUB120	QUBO:PARENTS Promo		09:21PM
FRI	P	01/09/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:10PM
FRI	P	01/09/2009	09:00PM	NBC	CRUSOE	010G530QUB120	QUBO:PARENTS Promo		09:18PM
FRI	P	01/16/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:21PM
FRI	P	01/16/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:54PM
FRI	P	01/23/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:09PM
FRI	P	01/23/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:46PM
FRI	P	01/30/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	01/30/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:54PM
FRI	P	02/06/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:06PM
FRI	P	02/06/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:46PM
FRI	P	02/13/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	02/13/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:38PM
FRI	P	02/20/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	02/20/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:40PM
FRI	P	02/27/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	02/27/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:53PM
FRI	P	03/06/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:08PM
FRI	P	03/06/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:37PM
FRI	P	03/13/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:07PM
FRI	P	03/13/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:54PM
FRI	P	03/20/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:08PM
FRI	P	03/20/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:54PM
FRI	P	03/27/2009	08:00PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:06PM
FRI	P	03/27/2009	08:30PM	NBC	HOWIE DO IT	010G530QUB120	QUBO:PARENTS Promo		08:40PM